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# Computing the Antiperiod(s) of a String

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## Abstract

A string  $S[1, n]$  is a *power* (or repetition or tandem repeat) of order  $k$  and period  $n/k$ , if it can be decomposed into  $k$  consecutive identical blocks each  $n/k$  letters in length. Powers and periods are fundamental structures in the study of strings and algorithms to compute them efficiently have been widely studied. Recently, Fici et al. (Proc. ICALP 2016) introduced an *antipower* of order  $k$  to be a string composed of  $k$  distinct blocks of the same length,  $n/k$ , called the antiperiod. Antipowers are a natural converse to powers, and are objects of combinatorial interest in their own right. In this paper, we describe efficient algorithm for computing the smallest antiperiod  $t$  of a string  $S$  of length  $n$  in  $O(n \log^* t)$  time. We also describe an algorithm to compute all the antiperiods of  $S$  that runs in  $O(n \log n)$  time.

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## 1 Introduction

Algorithms and data structures for finding repeating patterns or *regularities* in strings (see, e.g., [6, 14, 19]) are central to several fields of computer science including computational biology, pattern matching, data compression, and randomness testing. The nature and extent of regularity in strings is also of immense combinatorial interest in its own right [17].

One of the most fundamental notions of regularity is that of powers (also known as repetitions or tandem repeats). A power of order  $k$  is defined by a concatenation of  $k$  identical blocks of symbols, where  $k$  is at least 2. The study of powers began in the early 1900s with the work of Thue [20], who studied a class of strings that do not contain any substrings that are powers. Powers in various forms later came to be important structures in computational biology, where they are associated with various regulatory mechanisms and play an important role in genomic fingerprinting (for further reading see, e.g., [15] and references therein). More recently it has been shown that the number of so-called *maximal* powers (or runs) in a string is less than the length of the string itself [3] — positively settling a long-standing conjecture [5, 16].

*Antipowers* are an orthogonal notion to that of powers, that were introduced recently by Fici et al. in [8, 9]. In contrast to powers, antipowers insist instead on the diversity of consecutive blocks: an antipower of order  $k$  is a concatenation of  $k$  pairwise distinct strings of equal length.



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In the short period of time following Fici et al.'s work, antipowers have received a great deal of attention, especially from a combinatorial perspective. In a follow-up article, Fici et al. [9], further showed that every infinite string contains powers of any order or antipowers of any order. Moreover, Defant in [7] (see also Narayanan [18]) studied the sequence of lengths of the shortest prefixes of the Thue-Morse string that are  $k$ -antipowers, and proved that this sequence grows linearly in  $k$ . Gaetz [11] has since extended Defant's results to substrings. Burcroff [4] studied the avoidability of  $k$  antipowers in infinite strings, generalizing Fici et al.'s results.

The algorithmic study of antipowers was initiated recently by Badkobeh et al. [2], who describe an algorithm that, given a string  $S$  of length  $n$  and a parameter  $k$ , locates all substrings of  $S$  that are antipowers of order  $k$ . The algorithm takes  $\Theta(n^2/k)$  time, which the authors show to be optimal in the sense that there exist strings containing  $\Theta(n^2/k)$  distinct antipowers of order  $k$ .

*New Results.* In this paper, we describe algorithms for computing the smallest antiperiod and all the antiperiods of a string  $S$  of length  $n$ . Our definition of antiperiod is slightly more general than that considered by Badkobeh et al., and we define it formally in the next section. The starting point for both our algorithms is an efficient and novel solution to the monotone weighted level ancestor problem, which we describe in Section 3. This leads to an  $O(n \log n)$  time algorithm for computing all the antiperiods of a given string, described in Section 4. We then show how to exploit combinatorial properties of antipowers to obtain an algorithm for computing the smallest antiperiod,  $t$ , of  $S$  in time  $O(n \log^* t)$ .

## 2 Preliminaries

Let  $S = S[1, n]$  be a string of length  $|S| = n$  over an alphabet  $\Sigma$  of size  $|\Sigma| = \sigma$ . The empty string  $\varepsilon$  is the string of length 0. For  $1 \leq i \leq j \leq n$ ,  $S[i]$  denotes the  $i$ th symbol of  $S$ , and  $S[i, j]$  the contiguous sequence of symbols (called *factor* or *substring*)  $S[i]S[i+1] \dots S[j]$ . A substring  $S[i, j]$  is a suffix of  $S$  if  $j = n$  and it is a prefix of  $S$  if  $i = 1$ . A string  $p$  is a *repeat* of  $S$  iff  $p$  has at least two occurrences in  $S$ . In addition  $p$  is said to be *right-maximal* in  $S$  iff there exist two positions  $i < j$  such that  $S[i, i + |p| - 1] = S[j, j + |p| - 1] = p$  and either  $j + |p| = n + 1$  or  $S[i, i + |p|] \neq S[j, j + |p|]$ .

The *suffix tree*  $T$  of a string  $S$  is a compacted trie built on the set of all the suffixes of  $S$  [21]. More precisely,  $T$  is built in such a way that its leaves are in bijection with the suffixes of  $S$  and its internal nodes in bijection with the set of right maximal substrings of  $S$ . The edges of  $T$  are labelled by substrings in  $S$  in such a way that the concatenation of the edges from the root to a leaf gives the suffix associated with that leaf and the concatenation of the edges from the root to an internal node gives the right maximal string associated to that internal node. The *locus* of a substring  $p$  of  $S$  is the only node  $\alpha$  of  $T$  such that either  $\alpha$  is in bijection with  $p$  (if such a node exists), or it is in bijection with a string that has  $p$  as prefix and its parent is in bijection with a prefix of  $p$ . The leaves of the suffix tree are ordered left-to-right in increasing order of their associated suffixes. To each node  $\alpha$  in  $T$  is also associated an interval of leaves  $[i..j]$  (leaves are numbered in left-to-right order) and a depth  $d$ , where  $[i..j]$  is the set of leaves that have  $\alpha$  as an ancestor (or the interval  $[i..i]$  if  $\alpha$  is the  $i$ 'th leaf in the left-to-right order). The intervals associated with the children of  $\alpha$  (if  $\alpha$  is an internal node) will form a partition of the interval associated with  $\alpha$  (the intervals are disjoint sub-intervals of  $[i..j]$  and their union equals  $[i..j]$ ).

A *power of order  $k$*  (or  $k$ -*power*) is a string that is the concatenation of  $k$  identical strings. The *period* of a  $k$ -power of length  $n$  is  $n/k$ . For example, *abaaba* is a 2-power (or a *square*) of period 3.

Our main subject in this paper is a complementary structure to a power, called an antipower, which we now formally define.

► **Definition 1** (Fici et al. [8]). An *antipower* of order  $k$  (or  $k$ -*antipower*) is a string that can be decomposed into  $k$  pairwise-distinct strings of identical length. The *anti-period* of a  $k$ -antipower of length  $n$  is  $n/k$ .

For example,  $ababbabab$  is a 3-antipower of antiperiod 3.

We now extend the notion of antiperiod to strings that are not necessarily antipowers.

► **Definition 2.** A string  $s$  has an antiperiod  $t$  if it is a prefix of some  $k$ -antipower  $w = p_1p_2 \cdots p_k$  whose antiperiod is  $t$ .

Note that by this definition every string has antiperiods:  $\lfloor n/2 \rfloor + 1, \dots, n - 1$ .

► **Example 3.** Suppose we have the following string:

$$s = aabbbbbaaaabb \quad |s| = 12$$

$t = 6$ :  $s$  is a 2-antipower with antiperiod 6.  $s = (aabbbb)(aaaabb)$ ;

$t = 5$ :  $s$  is a prefix of a word,  $w$ , that is a 3-antipower with antiperiod 5:  $w = (aabbb)(baaaa)(bbaaa)$ ;

$t = 4$ :  $s$  is not a 3-antipower because  $s = (aab)(bbaa)(aabb)$  and it therefore cannot be a prefix of any antipower with antiperiod 4;

$t = 3$ :  $s$  is a 4-antipower with antiperiod 3.  $s = (aab)(bbb)(aaa)(abb)$ ;

$t = 2$ :  $s$  is not a 6-antipower because  $s = (aa)(bb)(bb)(aa)(aa)(bb)$  and so cannot be a prefix of any antipower with antiperiod 2.

Therefore, the smallest antiperiod of the string  $s$  is 3.

► **Example 4.** Suppose we have the following string:

$$s = ababbbaaaaabaa \quad |s| = 14$$

$t = 7$ :  $s$  is a 2-antipower with antiperiod 7.  $s = (ababbba)(aaaabaa)$ ;

$t = 6$ :  $s$  is a prefix of a 3-antipower,  $w$  with antiperiod 6.  $w = (ababb)(aaaaab)(aaaaaa)$ ;

$t = 5$ :  $s$  is a prefix of a 3-antipower,  $w$  with antiperiod 5.  $w = (ababb)(baaaa)(abaaa)$ ;

$t = 4$ :  $s$  is a prefix of a 4-antipower,  $w$  with antiperiod 4.  $w = (abab)(bbaa)(aaab)(aaaa)$ ;

$t = 3$ :  $s$  is a prefix of a 5-antipower,  $w$  with antiperiod 3.  $w = (aba)(bbb)(aaa)(aab)(aac)$ ;

$t = 2$ :  $s$  is not a 7-antipower.  $s = (ab)(ab)(bb)(aa)(aa)(ab)(aa)$ .

Therefore, the smallest antiperiod of the string  $s$  is 3.

We study two problems in this paper related to the computation of antiperiods.

► **Problem 1.** Given a string  $S$ , find the smallest antiperiod of  $S$ .

► **Problem 2.** Given a string  $S$ , find all the antiperiods of  $S$ .

### 3 Monotone Weighted Level Ancestor Queries

In this section, we are interested in weighted level ancestor queries over leaves in the suffix tree. We will use such queries in subsequent sections to obtain efficient algorithms for computing antiperiods.

The *string depth* of a node in the suffix tree can be defined as the length of the path from the root to that node (the length of the string obtained by concatenating all the edge labels along that path). An internal node  $\alpha$  spans depth  $d$  iff the string depth of  $\alpha$  is at least  $d$  and *string depth* of the parent of  $\alpha$  is less than  $d$ . A leaf  $\ell$  spans depth  $d$  iff the parent of  $\ell$  has string depth less than  $d$ .

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Abusing notation we will identify each leaf of  $T$  by the unique number  $\ell \in [1, n]$  that reflects the order of the leaf in the left-to-right ordering of the leaves of the tree.

A weighted level ancestor query will consist of a pair  $(\ell, d)$ , where  $\ell$  is a leaf in the suffix tree and  $d$  is a string depth. The goal is to return the highest ancestor of  $\ell$  that has string-depth at least  $d$ . Although there exist some solutions to this problem, none of them is satisfactory for our purpose. The solution described in [13] supports constant time queries, but does not have an efficient construction algorithm<sup>1</sup>. All the other solutions to this problem have linear preprocessing time, but query time  $O(\log \log n)$  [1]. Here we will describe a solution that can be used to efficiently answer *sequences* of weighted-level ancestor queries as long as the depth argument of the queries in the sequence is non-decreasing.

One of the most frequent applications of weighted level ancestor queries is the determination of the locus of substrings of  $S$ . More precisely, the locus of a substring  $S[i, j]$  can be determined as follows: first determine the leaf  $\ell$  that corresponds to suffix  $S[i, n]$ . Then, the locus of  $S[i, j]$  is obtained by issuing a weighted level ancestor query with pair  $(\ell, j - i + 1)$ .

► **Definition 5.** A sequence of weighted-level ancestor queries  $(\ell_1, d_1), (\ell_2, d_2) \dots (\ell_t, d_t)$  is called *monotone*, iff we have that  $d_i \leq d_{i+1}$  for all  $i \in [1..t - 1]$ .

► **Definition 6.** A split-find data structure is a data structure over the interval  $[1..n]$  that starts with a set of disjoint sub-intervals of  $[1..n]$  whose union equals  $[1..n]$  (the subintervals form a partition of  $[1..n]$ ) and in which the query `find( $k$ )` will return the only subinterval  $[i..j]$  such that  $i \leq k \leq j$ , and the update query `split( $[i..j], k$ )` with  $k \in [i..j - 1]$  will remove the interval  $[i..j]$  and insert intervals  $[i..k]$  and  $[k + 1..j]$ .

Before describing our proposed solution, we will start by stating some useful lemmas.

► **Lemma 7.** A node  $\alpha$  associated to an interval  $[i_\alpha, j_\alpha]$  is an ancestor of a node  $\beta$  associated to interval  $[i_\beta, j_\beta]$  iff  $[i_\beta, j_\beta] \subseteq [i_\alpha, j_\alpha]$

**Proof.** The lemma is immediate from the definition of the suffix tree and the definition of the intervals associated to the suffix tree nodes. ◀

► **Lemma 8.** The answer to a weighted-level ancestor query  $(\ell, d)$  is a node  $\alpha$  that spans depth  $d$  and has an associated interval  $[i..j]$  such that  $\ell \in [i..j]$ .

**Proof.** The fact that  $\alpha$  needs to span  $d$  is immediate from the definition of the query. The fact that  $[i..j]$  needs to include  $\ell$  follows from the definition of the query and from Lemma 7. ◀

► **Lemma 9.** The collection of intervals associated to the set of nodes that span level  $d$  will form a partition of the interval  $[1, n]$

**Proof.** We will first prove that the intervals are disjoint and then prove that their union equals  $[1, n]$ . We will prove that by showing that every leaf is included in exactly one interval that spans level  $d$ . Suppose that a leaf  $\ell$  is included in two intervals  $[i_\alpha, j_\alpha]$  and  $[i_\beta, j_\beta]$ , then one of the nodes  $\alpha$  or  $\beta$  is an ancestor of the other (by Lemma 7), which means that it has depth less than  $d$  thus does not span  $d$ . We will now prove that  $\ell$  is included in at least one interval. Suppose that the parent of  $\ell$  has depth less than  $d$ . Then,  $\ell$  spans  $d$  and thus the interval  $[\ell, \ell]$  is in the collection. Otherwise, clearly one of the ancestors of  $\ell$  spans  $d$  and its corresponding interval includes  $\ell$ . ◀

We will now prove the following lemma.

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<sup>1</sup> Although not specifically analysed in [13], preprocessing time is  $O(n \log^4(n))$  [12].

► **Lemma 10.** *The collection of intervals corresponding to nodes that span depth  $d + 1$  can be obtained from the collection of intervals that corresponds to nodes that span level  $d$  by replacing the intervals that correspond to internal node at depth  $d$  with intervals of their children.*

**Proof.** First of all, observe that each node that spans depth  $d + 1$  either spans level  $d$  or has a parent that spans level  $d$ . Thus generating all nodes that span depth  $d + 1$  amounts to consider all (intervals of) nodes that span level  $d$  and for each such node either add it (its interval) to the output set or add (intervals of) its children. We will now look at all nodes that span depth  $d$ . Observe that a node  $\alpha$  that spans depth  $d$  will have depth at least  $d$ . Consider now two cases:

1. If  $\alpha$  has string depth more than  $d$ , then it will clearly also span depth  $d + 1$ , since it obviously has depth at least  $d + 1$  and its parent has depth less than  $d$  and thus less than  $d + 1$ . It thus suffices to keep the interval that corresponds to  $\alpha$ .
2. If  $\alpha$  has depth exactly  $d$ , then the depth of all its children is at least  $d + 1$ . Those children will obviously span  $d$ , since their depth is at least  $d + 1$  and the depth of their parent  $\alpha$  is  $d < d + 1$ . It thus suffices to replace the interval of  $\alpha$  with the intervals of its children.

◀

We are now ready to prove the main theorem of this section.

► **Theorem 11.** *Suppose that we have a split-find algorithm over  $n$  elements in the interval  $[1..n]$  that has initialization time  $O(n)$  and that supports the `find` operation in constant time and any sequence of  $k$  `split` operations in amortized  $O(1 + \frac{n}{k})$  time per operation. Then we can use such an algorithm to support any sequence of  $t$  monotone weighted-level ancestor queries over a suffix tree with  $n$  leaves in amortized  $O(1 + \frac{n}{t})$  time per query.*

**Proof.** We assume depth  $d_1 \geq 1$  (level ancestor queries for depth 0 are trivial — the returned node is the root). To each node  $\alpha$  in the suffix tree we can associate an interval of leaves  $[i..j]$  (leaves are numbered in left-to-right order) and a depth  $d$ , where  $[i..j]$  is the set of leaves that have  $\alpha$  as an ancestor. We initialize the weighted level ancestor query data structure in time  $O(n)$  with the intervals associated with the children of the root. We will store an auxiliary table  $P[1..n]$  which will store the data associated with each interval.

More precisely, the data associated with interval  $[i..j]$  will be stored in the cell  $P[i]$ , and in our case will consist of a pair  $(P_1, P_2)$ , where  $P_1$  is a pointer to the suffix tree node associated with the interval  $[i..j]$  and  $P_2$  is a pointer to the internal representation of the interval  $[i..j]$  in the split-find data structure. We also preprocess the suffix tree, and store a table  $L[1..n - 2]$ , where  $L[d]$  points to the list of all nodes at string depth  $d$  (nodes that are in bijection with strings of length  $d$ ). This preprocessing can clearly be done in  $O(n)$  time (by traversing all nodes in the tree).

We now describe the algorithm. We proceed in  $n - 2$  update steps numbered from 2 to  $n - 1$ . These steps are intermingled with the queries. More precisely, if we have  $d_i > d_{i-1}$  for some pair of consecutive queries  $(\ell_{i-1}, d_{i-1}), (\ell_i, d_i)$ , we proceed to all steps  $d_{i-1} + 1, \dots, d_i$ , thus preparing the split-find data structure for the next queries. At update step number  $u \in [d_{i-1} + 1, d_i]$ , we will induce the collection of intervals of nodes that span level  $u$  from the collection of intervals that span level  $u - 1$ . Following Lemma 10, we traverse the list of nodes  $L[u - 1]$  and for every node  $\alpha$  with associated interval  $[i..j]$  we split the interval  $[i..j]$  in the split-find structure by using the pointer  $P[i].P_2$  that points to the internal representation of the interval in the split-find representation. The interval of  $\alpha$  will be replaced with the intervals of its children. If  $\alpha$  has  $k$  children, then  $[i..j]$  will be split into  $k$  subintervals  $[i..i_1], \dots, [i_{k-1} + 1..j]$ . This can be done by successively splitting  $[i..j]$  into  $[i..i_1]$  and  $[i_1 + 1..j]$ , then split  $[i_1 + 1, j]$  into  $[i_1 + 1, i_2]$  and  $[i_2 + 1, j]$  and so on, until we have completed the splitting of the interval  $[i_{k-2} + 1, j]$  into  $k$  subintervals  $[i_{k-2} + 1, i_{k-1}]$  and

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$[i_{k-1} + 1, j]$  (each time using and updating cells  $P[i], P[i_1 + 1] \dots$ ). At the end the cells  $P[i], P[i_1 + 1] \dots P[i_{k-1} + 1]$  will point to the suffix tree nodes with associated intervals  $[i..i_1], \dots, [i_{k-1} + 1..j]$ .

Notice that after step  $d_i$ , the subintervals stored in the split-find data structure will precisely form the collection of nodes that span depth  $d_i$ . It is clear that this set of nodes is precisely the set of nodes that can be answers to weighted level ancestor queries for depth  $d_i$ . Moreover answering a query  $(\ell_i, d_i)$  amounts to finding the subinterval  $[i..j]$  such that  $i \leq \ell_i \leq j$  and from there retrieve the pointer to the suffix tree node pointed by  $P[i]$ .

It remains to analyze the amortized time queries to the weighted-level ancestor query data structure. The total time, can be decomposed into four components: the preprocessing time, the update time and the query time. The preprocessing time is dominated by the construction of lists  $L$  which as argued above is  $O(n)$ . The update time is dominated by the updates to the split-find data structure. We argue that the total time for the updates (between queries) is  $O(n)$  assuming that the union-find data structure supports a sequence of  $k$  updates in amortized time  $O(1 + n/k)$  which in total gives  $O(n + k)$ . It is clear that the total number of split operations is upper bounded by the number of children of internal nodes in the suffix tree, since we perform  $t - 1$  update operations for an internal node with  $t$  children. The total number of children of all internal nodes is clearly upper bounded by the total number of nodes in the suffix tree which is  $2n - 1$ . We thus conclude that the total time for all updates is  $O(n + 2n - 1) = O(n)$ .

Finally the amortized query time is constant for each query, since it is dominated by the query time of the split-find data structure which is constant time amortized. Thus the sum of all query times is  $O(k)$ . We thus conclude that the total time for preprocessing, updates and queries is  $O(n)$  and thus the amortized time per operation is  $O((n + k)/k) = O(1 + n/k)$ . ◀

Since there exists a split-find algorithm over  $n$  elements that has initialization time  $O(n)$ , uses space  $O(n)$  working over the interval  $[1..n]$ , that supports the `find` operation in constant time and any sequence of  $t$  `split` in amortized constant  $O(1 + \frac{n}{t})$  time per operation [10], we can state the following corollary.

► **Corollary 12.** *Given a suffix tree  $T$  with  $n$  leaves, we can, in  $O(n)$  time, build a data structure that supports any sequence of monotone weighted-level ancestor queries over  $T$  in  $O(1 + \frac{n}{t})$  amortized time.*

### 4 Computing All the Antiperiods of a String

In the smallest antiperiod problem, we are given a string  $S$  of length  $n$  and have to find the smallest  $t$  such that the string  $S$  is a prefix of some string  $p_0 p_1 \dots p_k$ , where  $|p_i| = t$  for all  $i \in [0..k]$  and  $p_i \neq p_j$  for all  $i \neq j$ .

This problem can be solved using the suffix tree of  $S$  by making use of the following observation:

► **Lemma 13.** *Two substrings  $S[i, i + d - 1]$  and  $S[j, j + d - 1]$  are equal iff they have the same locus in the suffix tree of  $S$ .*

The algorithm proceeds in (at most)  $\lfloor n/2 \rfloor$  phases, where in phase  $i$ , it is tested whether value  $t = i$  is an antiperiod of  $S$ . Such a test can be carried out via  $\lceil n/i \rceil$  monotone weighted level-ancestor queries. That is, in phase  $i$ , we compute weighted level ancestor queries for (weighted) level  $i$  for the leaves labeled with positions  $1, i + 1, 2i + 1, 3i + 1$ , and so on. If at any point we visit the same node (i.e. ancestor) a second time, then  $S$  cannot have antiperiod  $i$  because at least two of the substrings of length  $i$  starting at the tested positions are equal. On the other hand if all ancestors are unique so are the corresponding substrings of length  $i$  (at positions tested), implying  $i$  is an antiperiod.

Let  $t$  be the first phase in which all ancestor nodes returned by the monotone level ancestor queries are unique.  $t$  is thus the smallest antiperiod of  $S$ . The  $i$ th phase involves  $n/i$  level ancestor queries. Therefore if we stop the algorithm at phase  $t$ , the total number of queries will be  $N = O(\sum_{i=1}^t n/i) = O(n \log t)$ . We now bound the total time taken by all queries. First of all, notice that queries have the monotonicity property, which means that we can apply Theorem 11. Now, by Theorem 11, each of the  $N$  query is supported in amortized  $O(1 + \frac{n}{N}) = O(1)$  time per query which means that the total time for all  $N$  queries is  $O(N) = O(n \log n)$ . We have thus obtained the following theorem.

► **Theorem 14.** *We can find the smallest antiperiod of a string of length  $n$  in  $O(n \log t)$  time, where  $t$  is the length of the antiperiod.*

Clearly, if instead of stopping at the point at which we have computed the smallest anti-period we continue to run the algorithm up to phase  $\lfloor n/2 \rfloor$ , we will compute all the antiperiods of the string, obtaining the following theorem.

► **Theorem 15.** *We can find the all the anti-periods of a string of length  $n$  in  $O(n \log n)$  time.*

## 5 Faster Computation of the Smallest Antiperiod

If our goal is to compute only the *smallest* antiperiod of a string we can make use of the algorithm of the previous section to obtain it in  $O(n \log t)$  time. In this section we show how to obtain a faster algorithm for the smallest antiperiod problem via the following two easily proved properties of antiperiods.

► **Lemma 16.** *If  $t$  is a an antiperiod, then any multiple of  $t$  is also an antiperiod.*

► **Lemma 17.** *If  $t$  is the smallest antiperiod, then  $1, 2, \dots, t - 1$  are not antiperiods.*

Using the two observations above, we can improve the solution described in the previous section. More precisely, we can reduce the time down to  $O(n \log \log t)$  as follows.

Let us denote  $f(i) = i \lceil \log^2 i \rceil$ . For increasing values of  $i = 2, 3, \dots$ , we test antiperiod  $i' = f(i)$ . We stop whenever we find a value  $i'$  that is not an antiperiod. Clearly this first step takes time:

$$O(n) + \sum_{i=1}^{\infty} O\left(\frac{n}{i \lceil \log^2 i \rceil}\right) = +O\left(n + n \sum_{i=1}^{\infty} \frac{1}{i \lceil \log^2 i \rceil}\right) = O(n).$$

This is because the series  $\sum_{i=1}^{\infty} 1/(i \log^2 i)$  converges to a constant. Now, for any  $j \in [2..i - 1]$ , we have the following two facts:

1.  $f(j)$  is multiple of  $j$ .
2.  $f(j)$  is not an antiperiod.

By Lemma 16, these two facts imply that  $j$  is not an antiperiod. We thus have proved that the smallest antiperiod is in the range  $[i..f(i)]$ . Then we test all antiperiods between  $i$  and  $f(i)$  (in increasing order), taking time:

$$O(n) + \sum_{j=i}^{i'} O\left(\frac{n}{j}\right) = O\left(n + \sum_{j=1}^{i'} \frac{n}{j} - \sum_{j=1}^{i-1} \frac{n}{j}\right) = O\left(n + n(\log i' - \log(i - 1))\right) = O(n \log \log i).$$

Clearly we have that  $t \in [i..i']$  and so  $O(n \log \log i) \in O(\log \log t)$ . We thus have proved the following theorem

► **Theorem 18.** *We can find the smallest antiperiod  $t$  of a string of length  $n$  in time  $O(n \log \log t)$ .*



## 5.1 Recursive solution

By recursing on the solution described above multiple times we get total time  $O(n \log^* t)$  to find the smallest antiperiod. That is, as the second step, instead of testing all antiperiods between  $i$  and  $i'$ , we instead test every  $\ell = \lceil (\log \log i)^2 \rceil$  value, spending total time  $O(n)$ . That is, we test the antiperiods  $i \cdot \ell, (i+1) \cdot \ell, \dots, \lceil \frac{i'}{\ell} \rceil \cdot \ell$ . The complexity is this time:

$$\begin{aligned} O(n) + \sum_{j=i}^{\lceil \frac{i'}{\ell} \rceil} O\left(\frac{n}{j\ell}\right) &= O\left(n + \frac{n}{\ell} \cdot \sum_{j=i}^{\lceil \frac{i'}{\ell} \rceil} \frac{1}{j}\right) \in O\left(n + \frac{n}{\ell} \cdot \sum_{j=i}^{i'} \frac{1}{j}\right) \\ &= O\left(n + \frac{n}{\ell} \cdot (\log(i') - \log(i-1))\right) = O\left(n + \frac{n}{\ell} \cdot (\log \log i)\right) = O(n). \end{aligned}$$

In the formulae above, the  $O(n)$  terms in the beginning is due to the monotone weighted-level ancestor data structure. At the end of this second step we will have determined an interval  $[i'', \cdot i''\ell]$ . In third step, we continue doing the tests but testing every  $\ell_2 = \lceil \log \log \log i \rceil$  value as a candidate anti-period. We continue that way, until we get into an interval  $[i^{(k)}, \cdot i^{(k)} \cdot \lceil \log^{(k)}(i) \rceil]$ , such that  $\log^{(k)}(i) \leq 3$ . Here  $\log^{(k)}(x)$  denotes the logarithm function iterated  $k$  times. Clearly the number of steps is the number of times we apply the logarithm function to the number  $i$  before we get a constant. This number is denoted by  $\log^* i$ . We also have  $\log^* i = O(\log^* t)$ . Now, since we have  $\log^* t$  steps and each step takes  $O(n)$  time, the total execution time of our algorithm is  $O(n \log^* t)$ .

► **Theorem 19.** *We can find the smallest antiperiod  $t$  of a string of length  $n$  in  $O(n \log^* t)$  time.*

## 6 Concluding remarks

We have described the first non-trivial algorithms for computing the antiperiods of a string. For a string of length  $n$  we can compute all its antiperiods in  $O(n \log n)$  time, or alternatively compute its smallest antiperiod  $t$  in  $O(n \log^* t)$  time. Furthermore, we showed how to use a split-find algorithm that has initialization time  $O(n)$  and uses work space  $O(n)$  over  $n$  elements to support any sequence of  $k$  monotone weighted level ancestor queries over a suffix tree with  $n$  leaves in amortized time  $O(1 + \frac{n}{k})$ , which may be of independent interest. The most obvious open questions we leave is whether linear time algorithms exist for either of the antiperiod problems considered here.

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