Slavko Zagorac

Vexilla

for

Bass Clarinet Violin Violoncello

For Information only

The score will be visualised on computer screens during a performance

Performance Instructions:

Important note:

The score will be distributed and visualised on a laptop/tablet for each ensemble member in realtime during the performance. The conventional paper version of the score is provided for information and preparation purposes only.

Graphic staves

The graphic staves indicate performance actions and their approximate physical positions on each instrument. The notation is proportional in space/time so the distance between two beats in the same tempo is uniform across the score. Traditional symbolic staves are placed on top of graphic staves when precise pitch intonation is required. Symbolic staves take precedence over the graphic staves and override any perceived graphic stave location.

Instrument symbols

Strings

- Ieft hand position, relative to the graphic clef
- ♠ light finger pressure resulting in multiphonics when bowed
- \$ harmonic finger pressure
- half-harmonic finger pressure (between harmonic and full pressure)
- air noise finger pressure, dampen the strings with more than one finger
- Φ Bartok pizz.
- Ð dampen the strings
- bow position, relative to graphic clef \otimes -
- msp molto sul pointicello, sp sul pointicello, st sul tasto, mst molto sul tasto
- Δ col legno
- ∇ col legno battuto
 - intensity of bow overpressure (scratch tone)
 - circular bowing

chop - percussive noise produced by dropping the bow near the frog vertically onto the strings and stopping on the strings

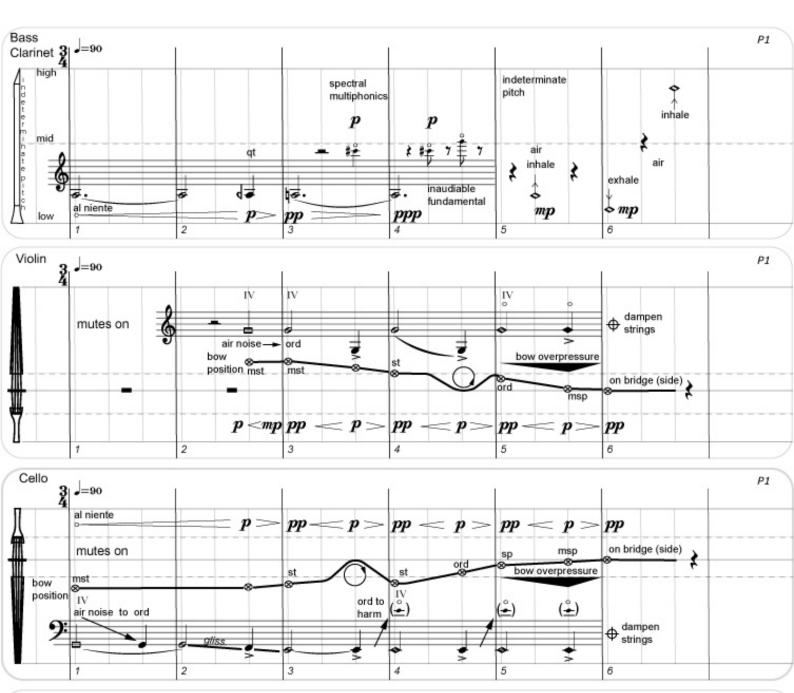
- catch pitched noise produced by lifting the bow off the strings
- usually after the chop
- ☆ finger battuto (hammering)

random bow - indetermitately alter bow pressure, speed, position and direction

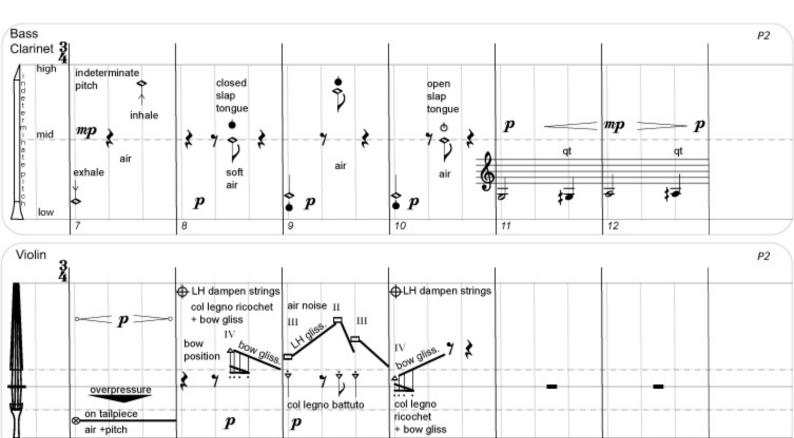
Clarinet

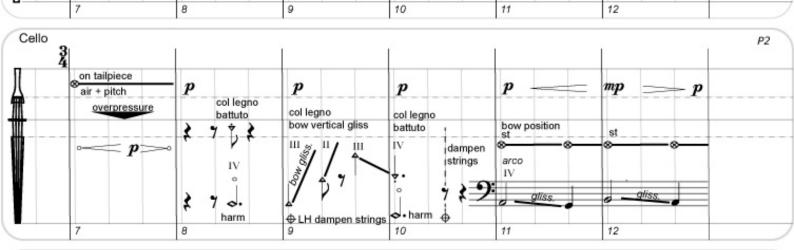
- 0 air sound (white noise) •
- mixed sound (air + pitch) multiphonic
- 0
- kevclick × slap tongue closed (ST)
- Φ slap tongue open (ST)
- qt quarter tone
- flutter tonguing
- exhale (air sound)
- inhale (air sound)

- sing approxmate pich
 - relative to the graphic stave
- multiphonic vertical distance indicate approximate interval between pitches



AV	3 -90	1			1		P1
	javascript:showCol- our('/iTL/scene/content- PaneBottom', 'red', 0)		javascript:showCol- our('/ITL/scene/con- tentPaneMiddle', 'blue', 0)	transi- tion:600,40,255,0/ITL/ scene/contentPaneBot- tom	javascript:showCol- our('/ITL/scene/con- tentPaneTop', 'white', 0)	transi- tion:600,40,255,0/ITL/s cene/contentPaneMid- dle	
	transi- tion:3600,40,0,255,/I TL/scene/content- PaneBottom		transi- tion:3600,40,0,255,1 TL/scene/content- PaneMiddle		transi- tion:2400,40,0,255,1 TL/scene/content- PaneTop		
	1	2	3	4	5	6	





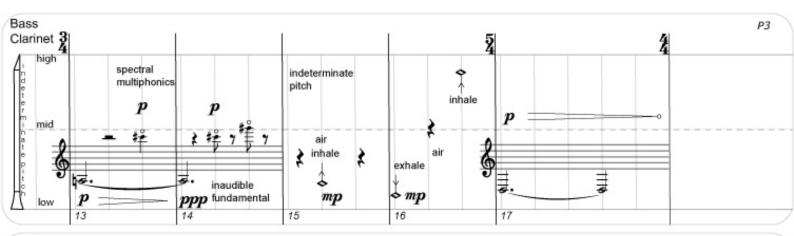
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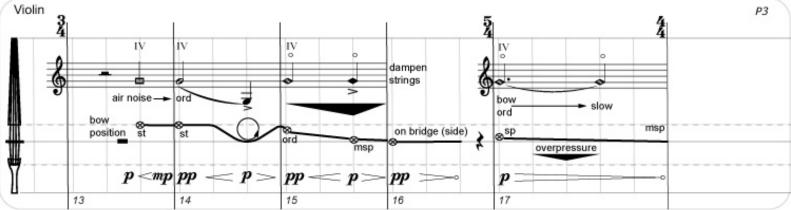
8

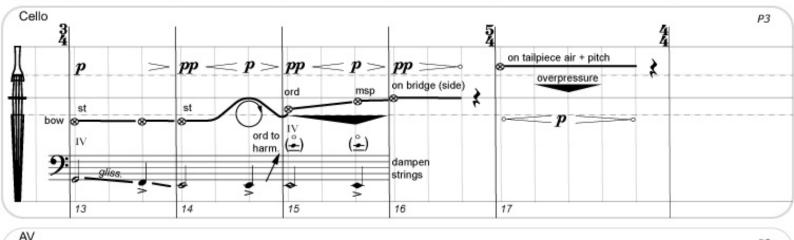
air +pitch

р

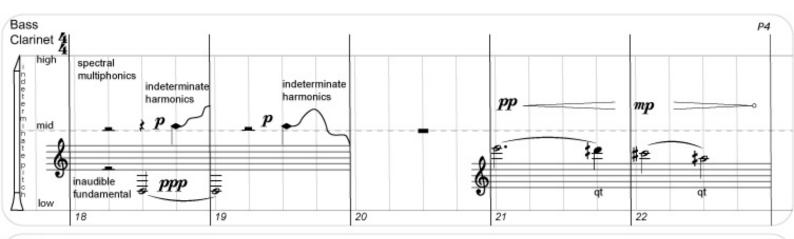
AV 3	Č.			1	i.	r 5	P2
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			transi- tion: 1200,40,255,0,/ITL/ scene/yuStar	transi- tion:1200,40,255,0,/ITL/s cene/yuStar	javascript:showCol- our('/ITL/scene/content- PaneBottom', 'red', 0) transi- tion:3600,40,0,255,/I TL/scene/content- PaneBottom		
	7	8	9	10	11	12	

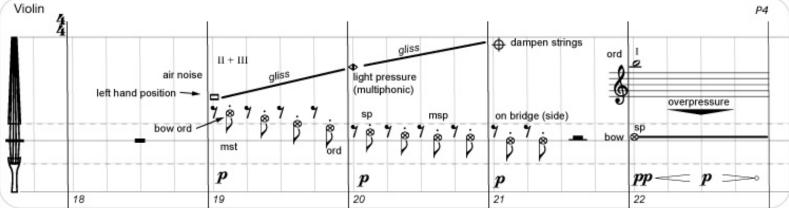


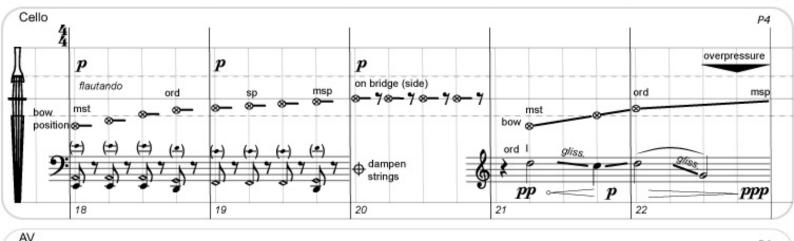




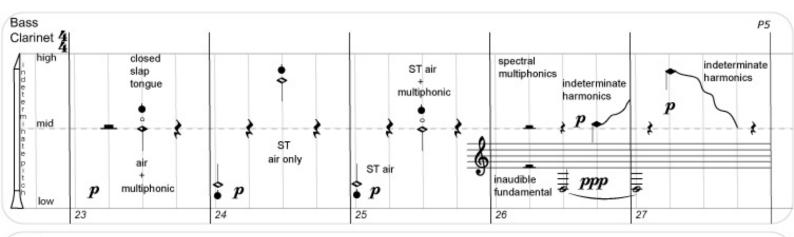
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	javascript:showCol- our(/ITL/scene/con- tentPaneMiddle', 'blue', 0)	transi- tion:600,40,255,0/ITL /scene/contentPane- Bottom	javascriptshowCol- our('/ITL/scene/con- tentPaneTop', 'white', 0)	transi- tion:600,40,255,0/ITL /scene/contentPane- Middle	transition:1800,40,255,0,/ITL/scene/con- tentPaneTop javascript:showCol- tentPaneMiddle', tion:1800,40,255,0,/I tentPaneMiddle', TL/scene/content- 'blue', 255) PaneMiddle	
	transi- tion:3600,40,0,255,/I TL/scene/content- PaneMiddle		transi- tion:2400,40,0,255,1 TL/scene/content- PaneTop		javascript.ehowCol- our('//TL/scene/con- tentPaneBottom', TL/scene/content- 'red', 295) PaneBottom javascript:set- File('/TL/scene/y- uStar', rsrc/Y- TL/scene/yuStar	
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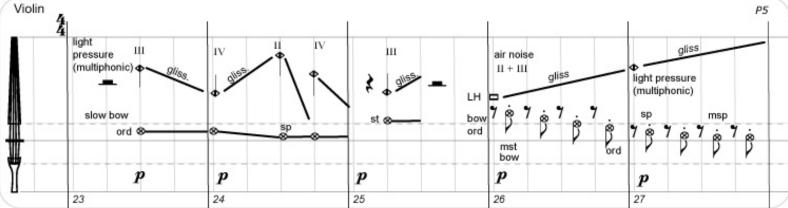


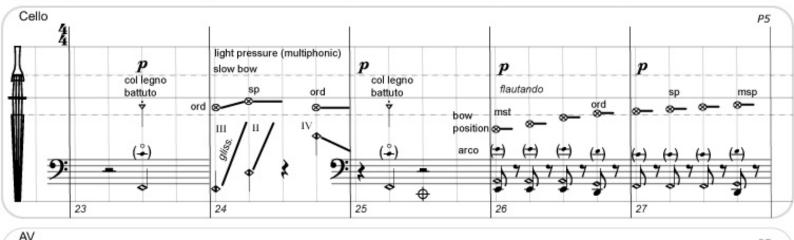




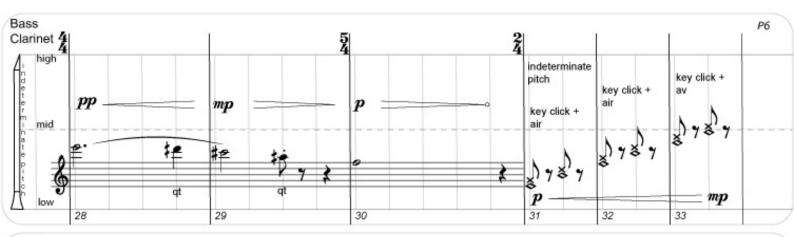
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tentPaneBottom	19	20	21	22

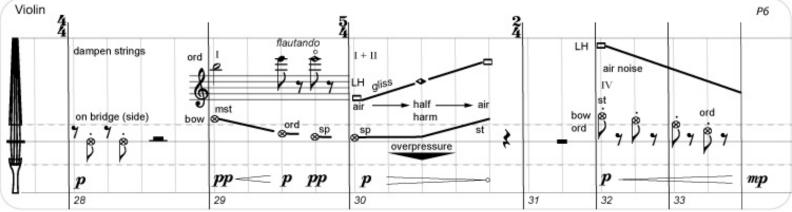


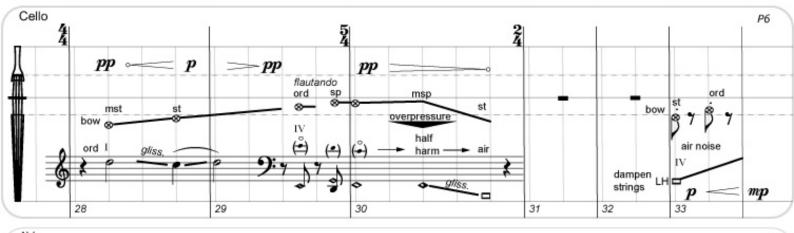




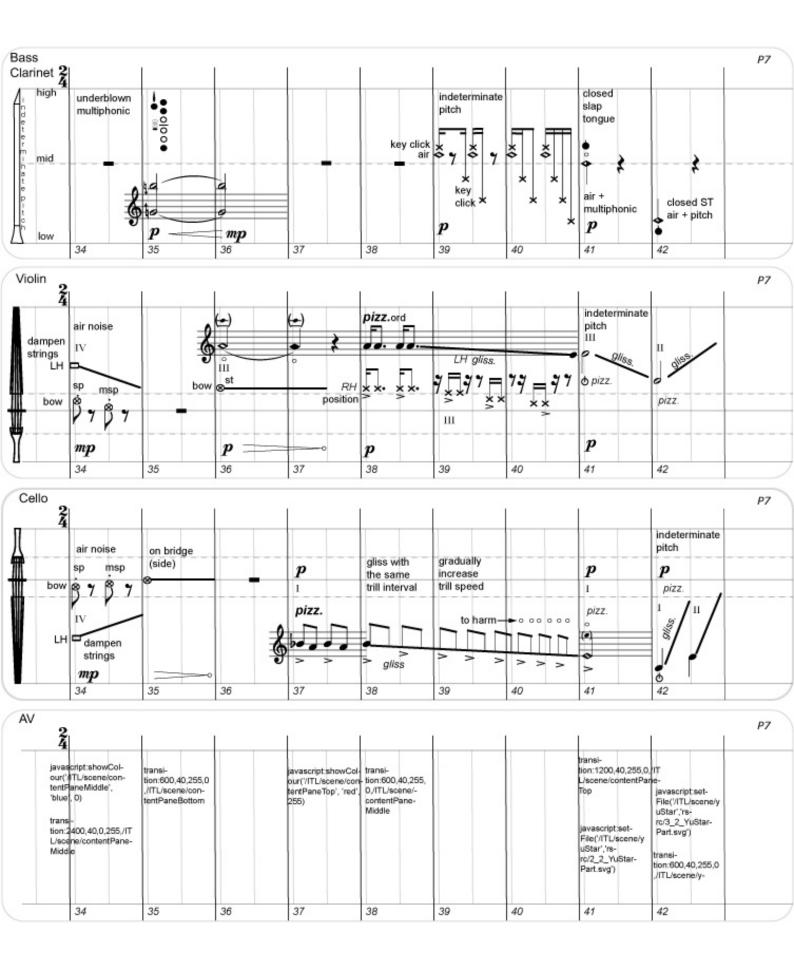
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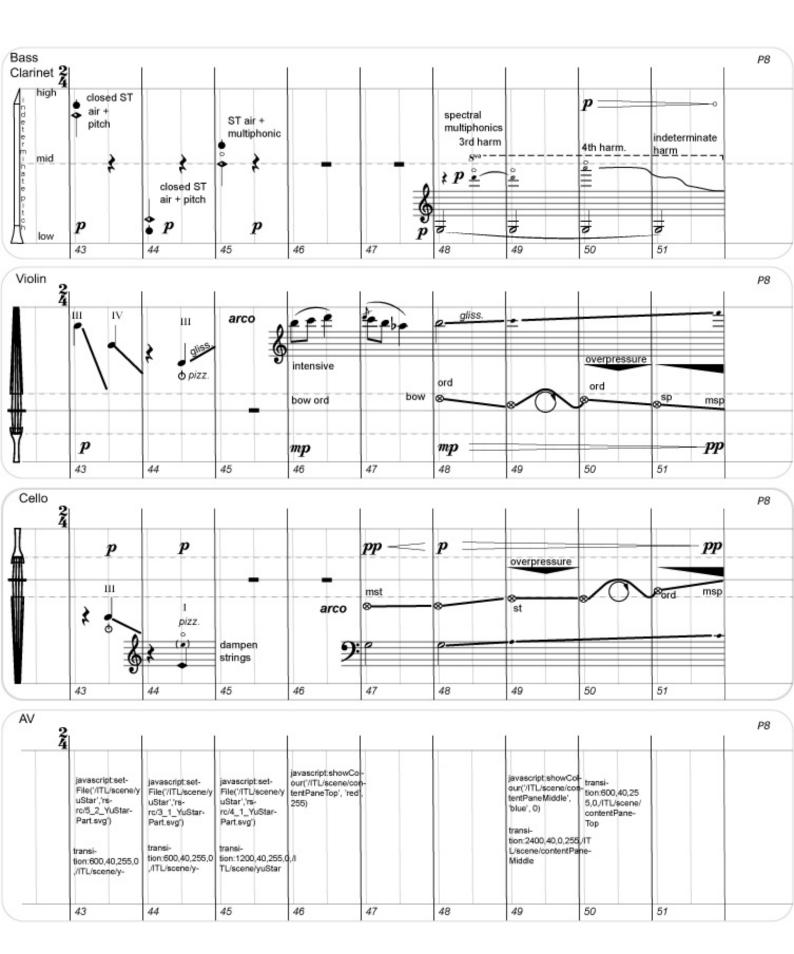


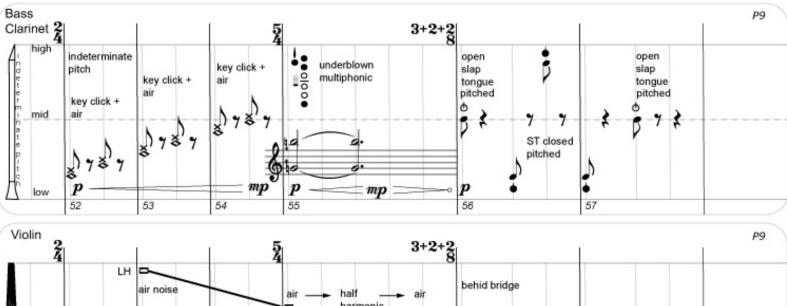


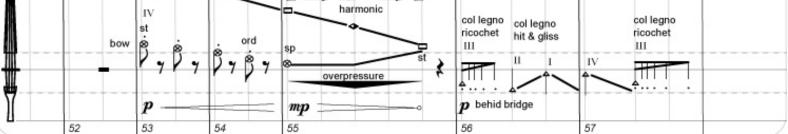


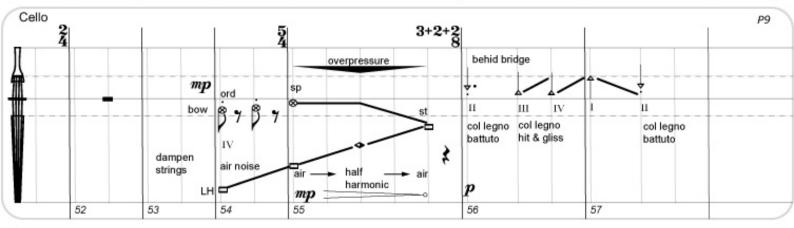
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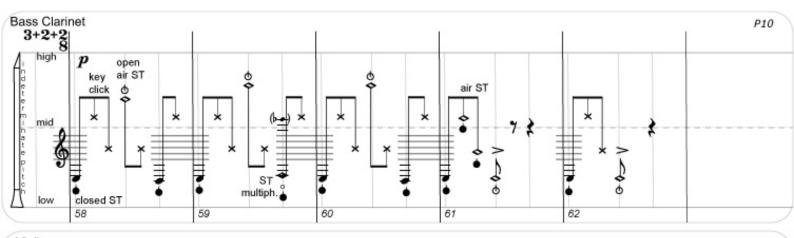


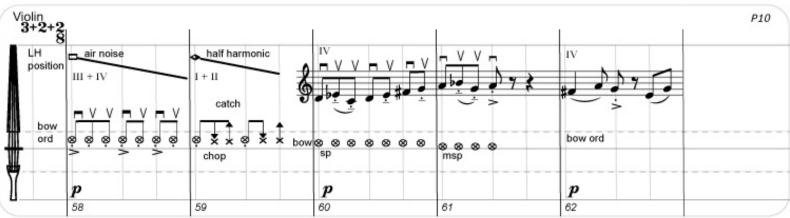


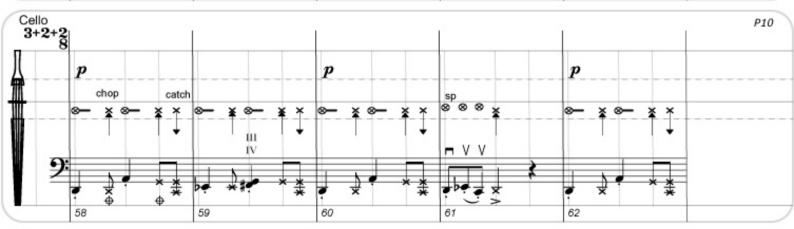




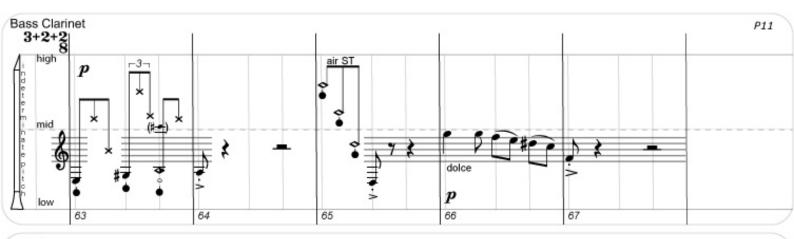
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	52	53	54	55	56	57	

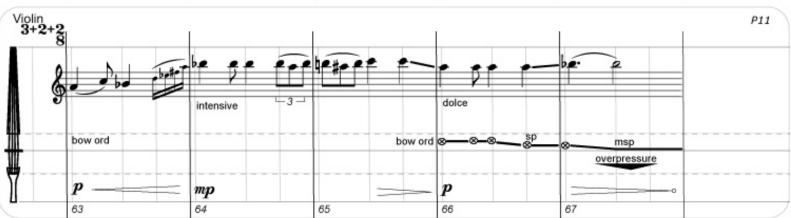


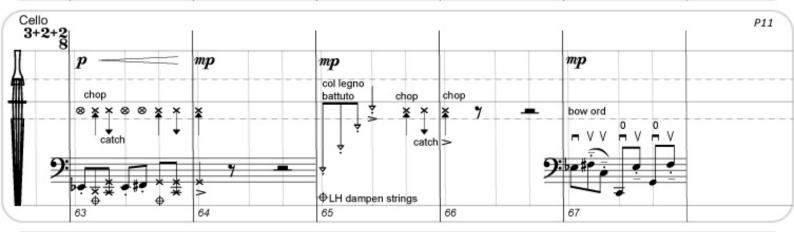




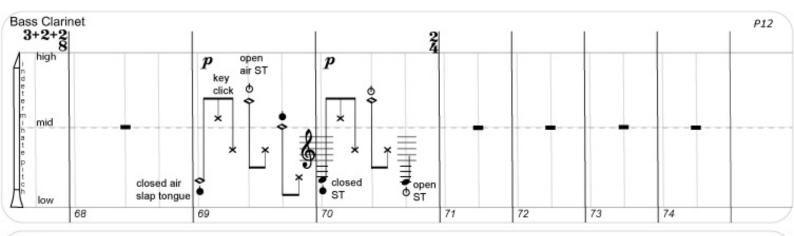
AV 3+2+2,			2			P10
8			javascript:showCol- our('/ITL/scene/contentPane- Middle', 'red' 255)		javascript:showCol- our("/ITL/scene/contentPane- Top', 'red',255) transi- tion:900,40,255,0,/ITL/scene/- contentPaneTop	
	javascript:showCol- our('/ITL/scerie/contentPane- Bottom', 'red',255)		transi- tion:900,40,255,0,/ITL/scene/- contentPaneMiddle	transi- tion:900,40,255,0,/ITL/scene/- contentPaneMiddle	transi- tion:1500,40,255,0,/ITL/scene /contentPaneMiddle	
		I Uransi-	transi- tion:1500,40,255,0,/ITL/scene/ contentPaneBottom	transi- tion:1500,40,255,0,/ITL/scene/ contentPaneBottom	transi- tion:2100,40,255,0,/ITL/scene /contentPaneBottom	
	58	59	60	61	62	

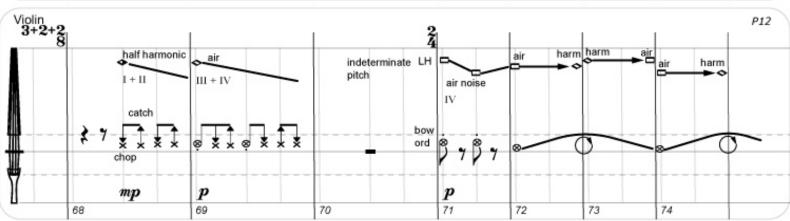


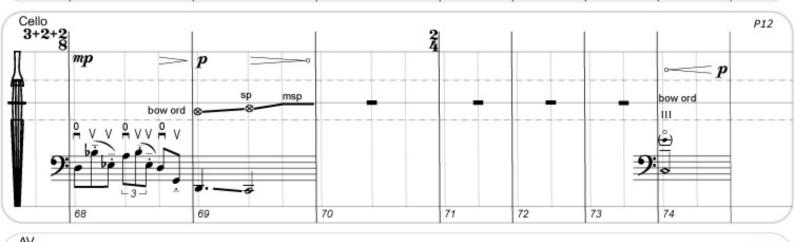




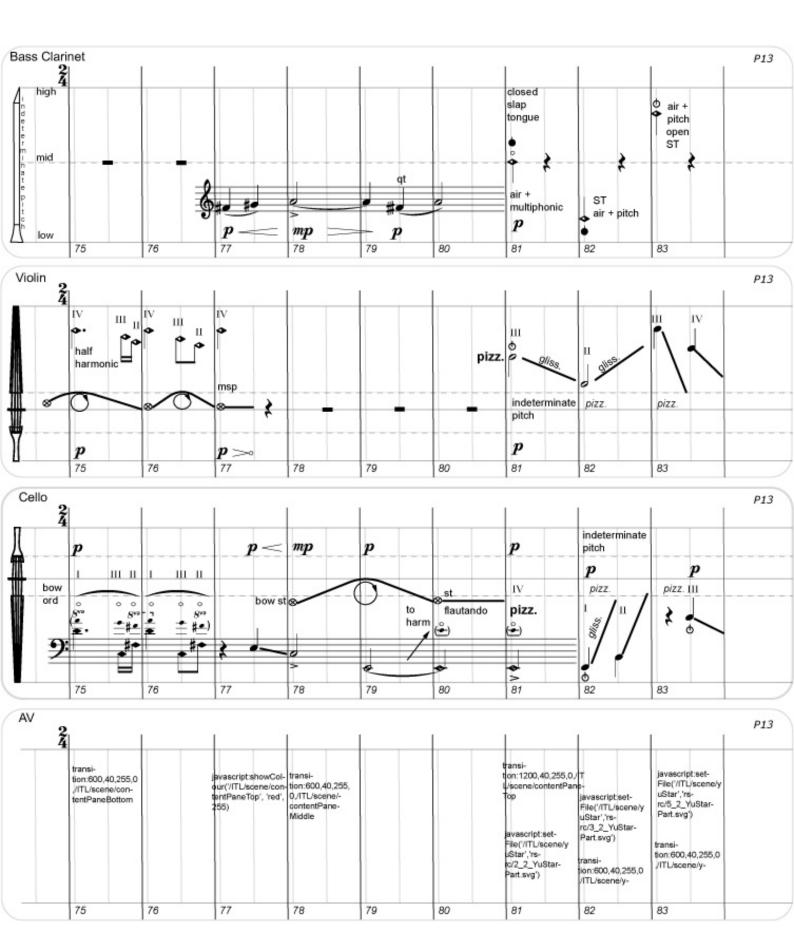
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8	transi- tion:2100,40,0,255,/ITL/scene /contentPaneTop transi- tion:1500,40,0,255,/ITL/scene	isuserint set &L	transi- tion:300,40,255,0,/ITL/scene/- contentPaneTop transi- tion:600,40,255,0,/ITL/scene/- contentPaneMiddle	transi- tion:2100,40,0,255,/ITL/scene /contentPaneTop transi- tion:1500,40,0,255,/ITL/scene /contentPaneMiddle	transi- tion:900,40,255,0,/ITL/scene/- contentPaneMiddle	
	/contentPaneMiddle transi- tion:900,40,0,255,/ITL/scene/- contentPaneBottom	javascript:setAl-	transi- tion:900,40,0,255/ITL/scene/- contentPaneBottom	transi- tion:900,40,0,255,/ITL/scene/- contentPaneBottom	transi- tion:1500,40,255,0,/ITL/scene /contentPaneBottom	
	63	64	65	66	67	

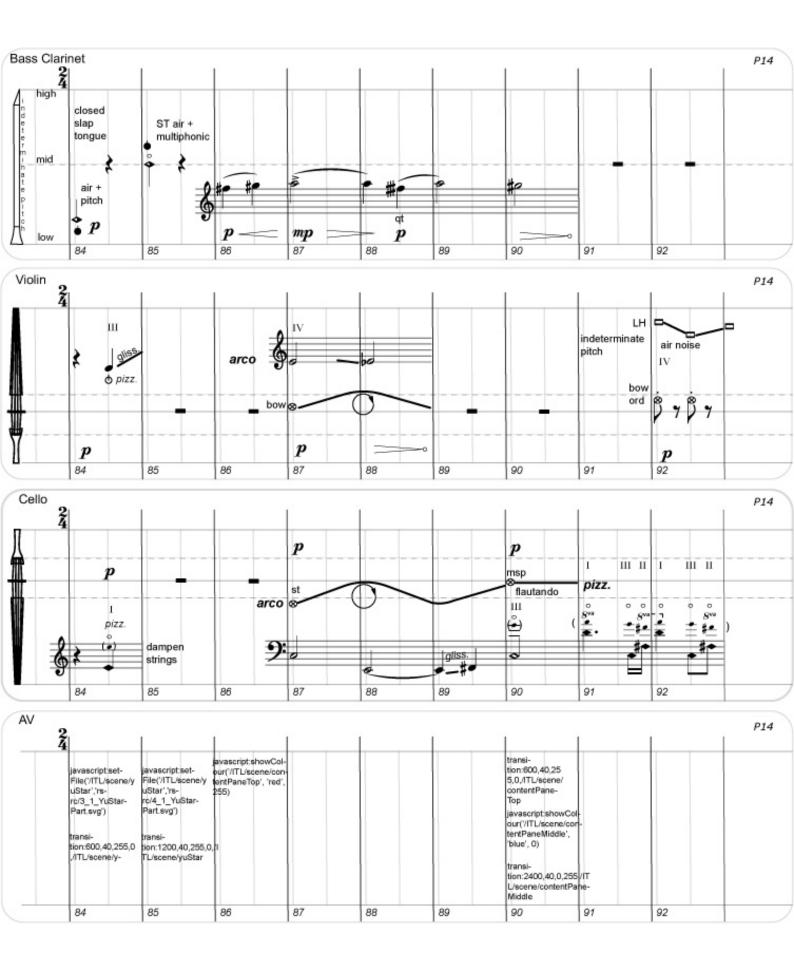


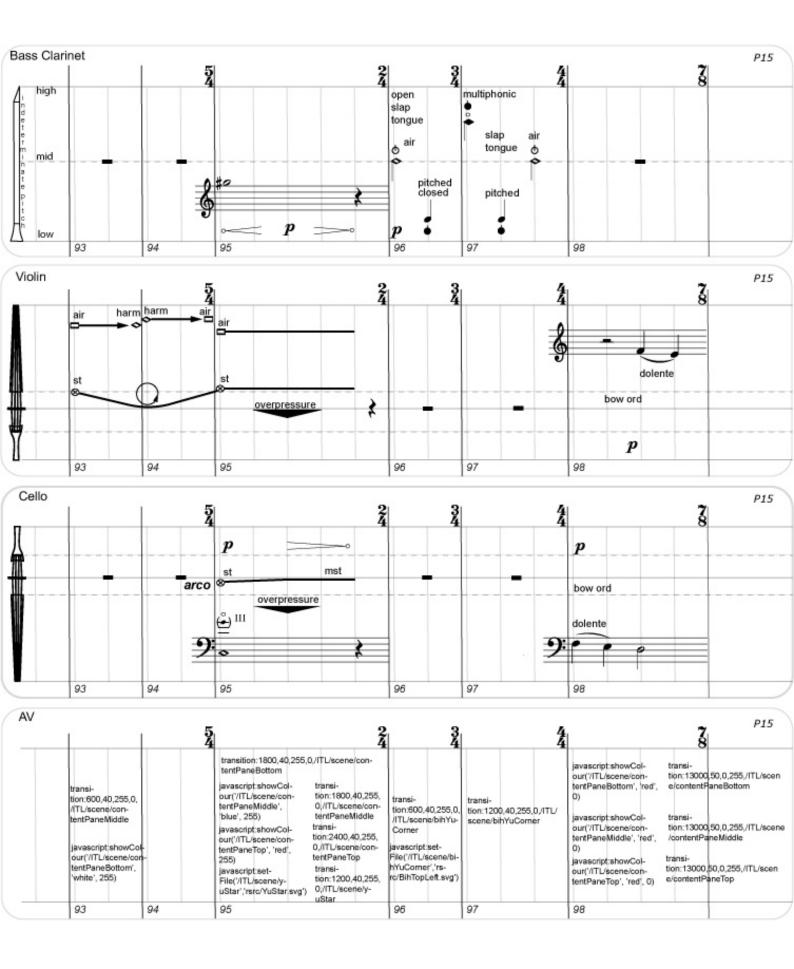


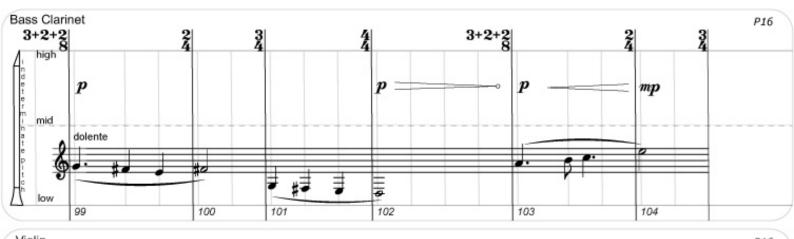


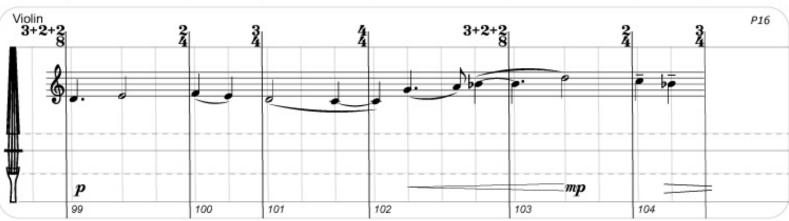
AV 3+2+2 8			24				P12
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	68	69	70	71	72	73	74

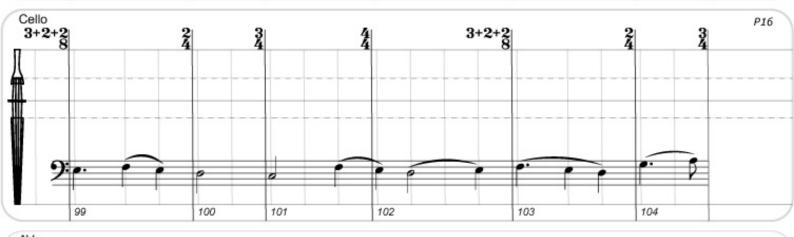


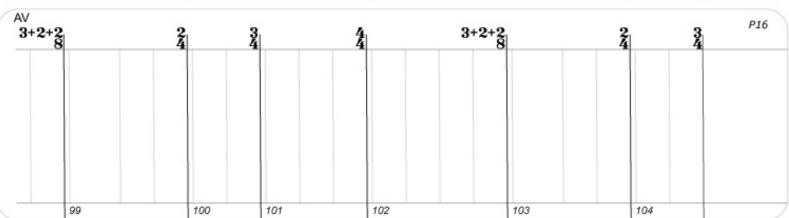


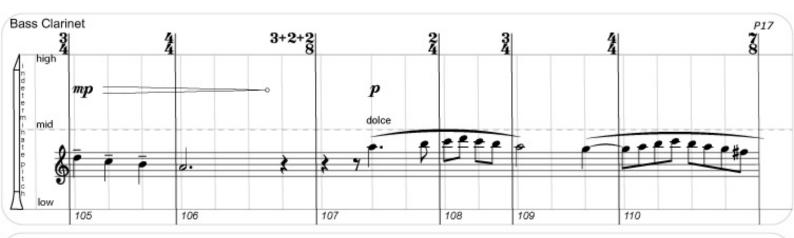


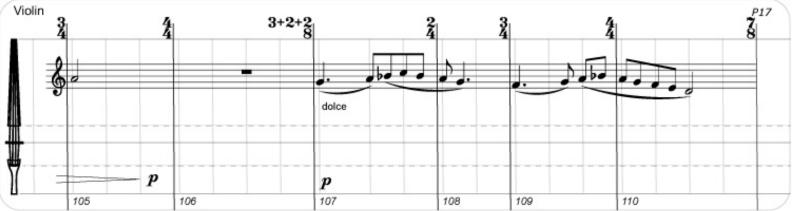


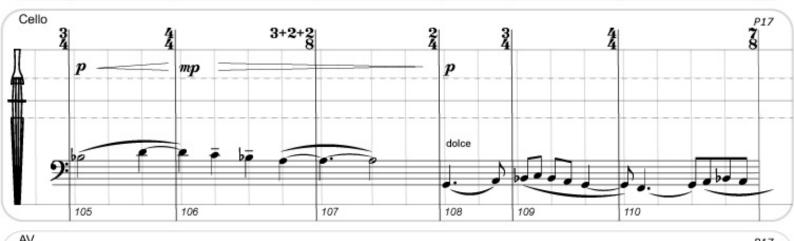




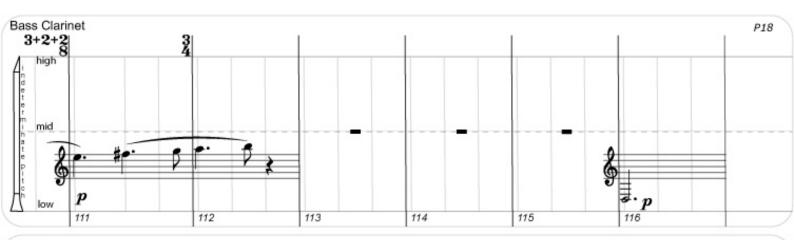




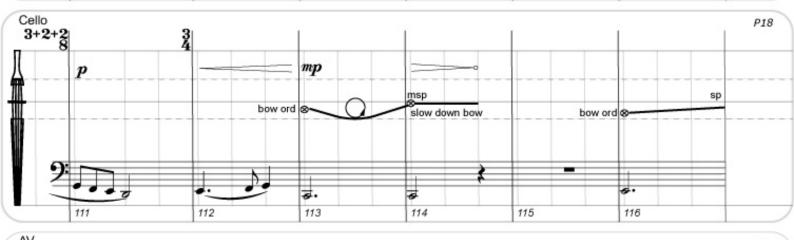




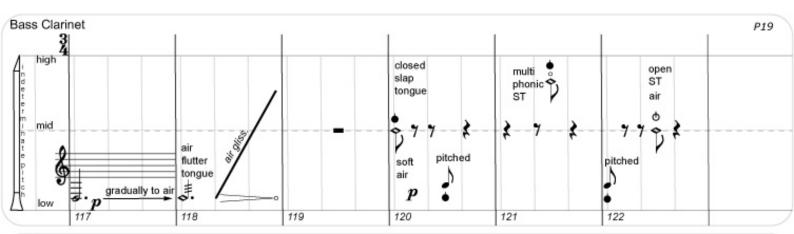
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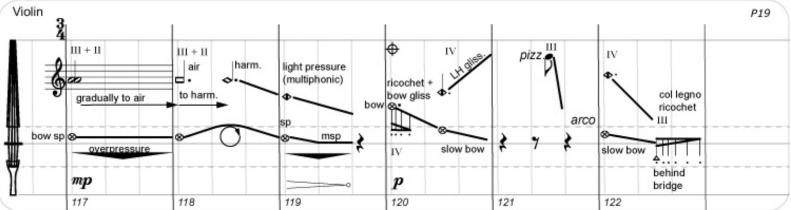


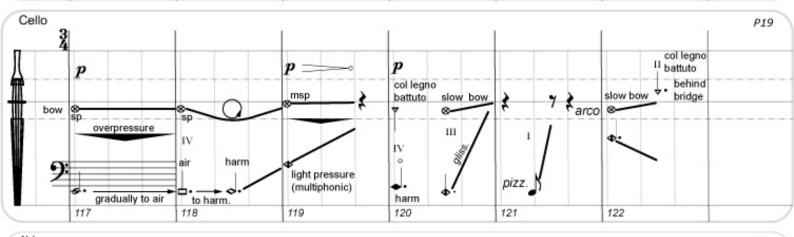




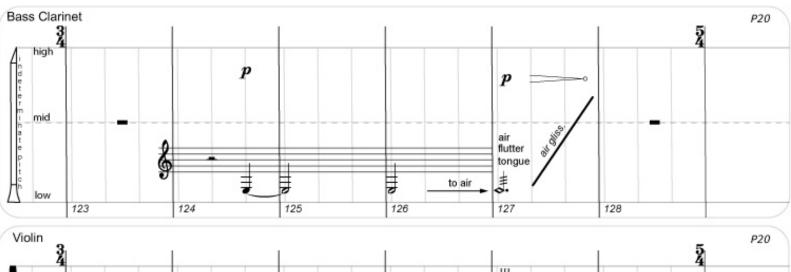
∨ 3+2+2 8	34				P18
				javascriptshowCol- our(/ITL/scene/content-	transi- tion:2400,40,0,255,/1TL/scene/-
	javascript.showCol- our('/ITL/scene/content- PaneBottom', 'red', 0)	transi- tion:1800,40,0,255,/ITL/scer /contentPaneBottom	ne	PaneMiddle', 'white', 0)	contentPaneMiddle transi- tion:1800,40,255,0,/1TL/scene /contentPaneBottom
111	112	113	114	115	116

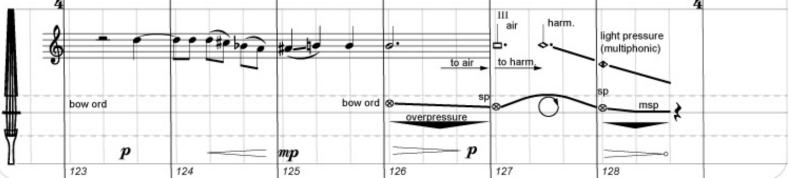


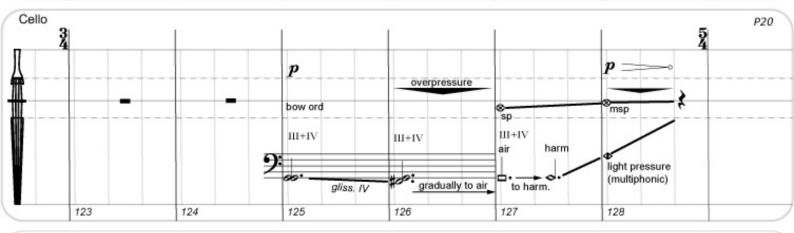




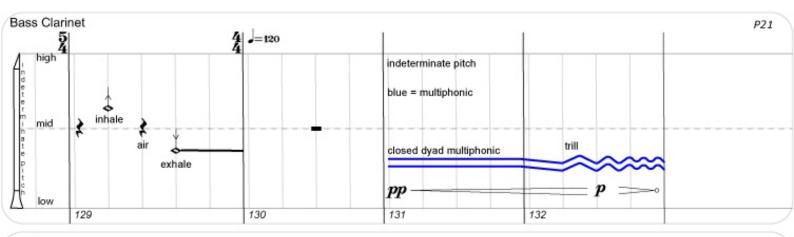
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4	our('/ITL/scene/content- PaneTop', 'blue', 0)		transi- tion:1800,40,255,0,/ITL/s cene/contentPaneTop	javasoript:set- File(//ITL/scene/y- uStar';'rsro/YuStar.svg') transi- tion:1800,40,255,0,/IT L/scene/yuStar		transi- tion:1800,40,255,0,1T L/scene.lyuStar	
	117	118	119	120	121	122	

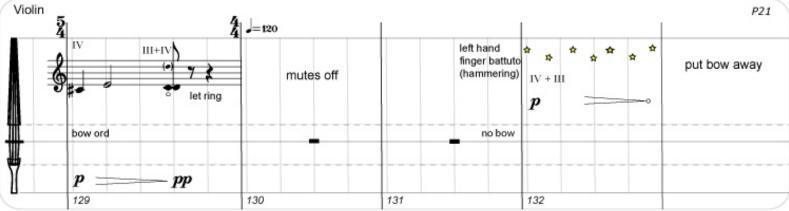


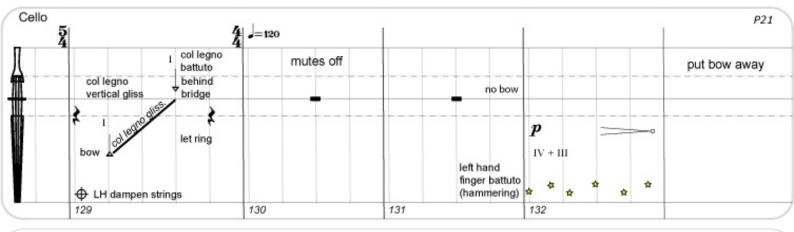




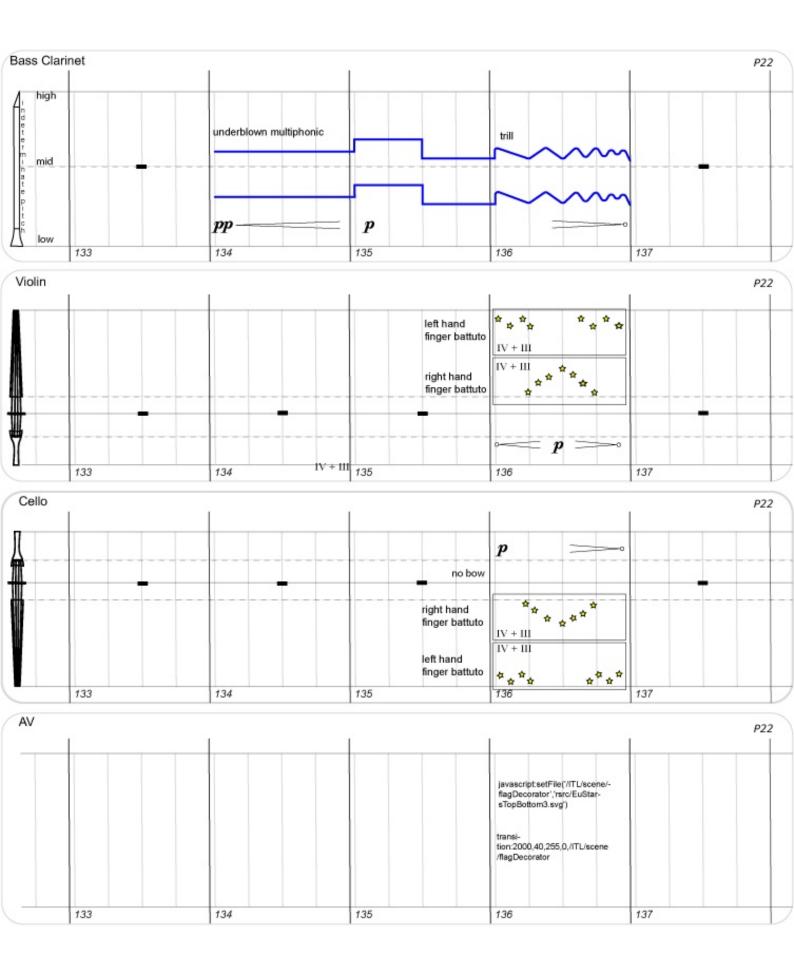
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	transi- tion:3600,40,0,255,/ITL/scen /contentPaneBottom	9		transi- tion:1200,40,0,255,/ITL/scer	tion:1200,40,0,255,/ITL/scen /contentPaneTop fransi- éon:1200,40,255,0,/ITL/sce /contentPaneMiddle	transi- #on:1200,40,255,0,/ITL/scene /contentPaneTop	
	123	124	125	126	127	128	

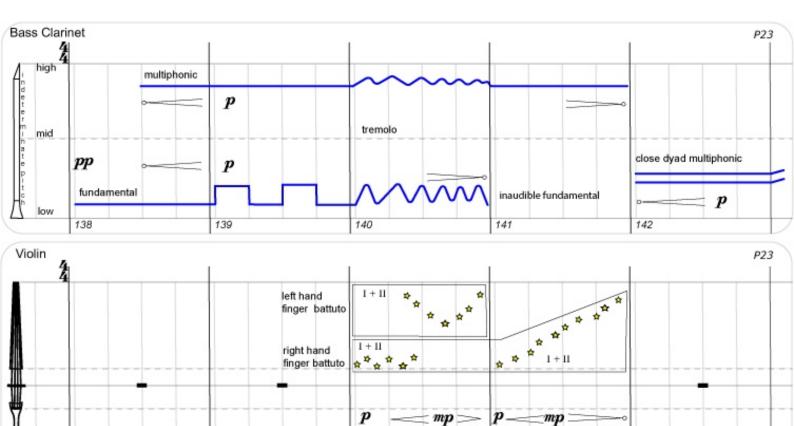


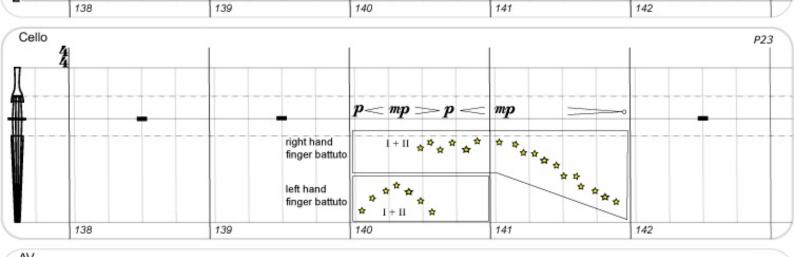




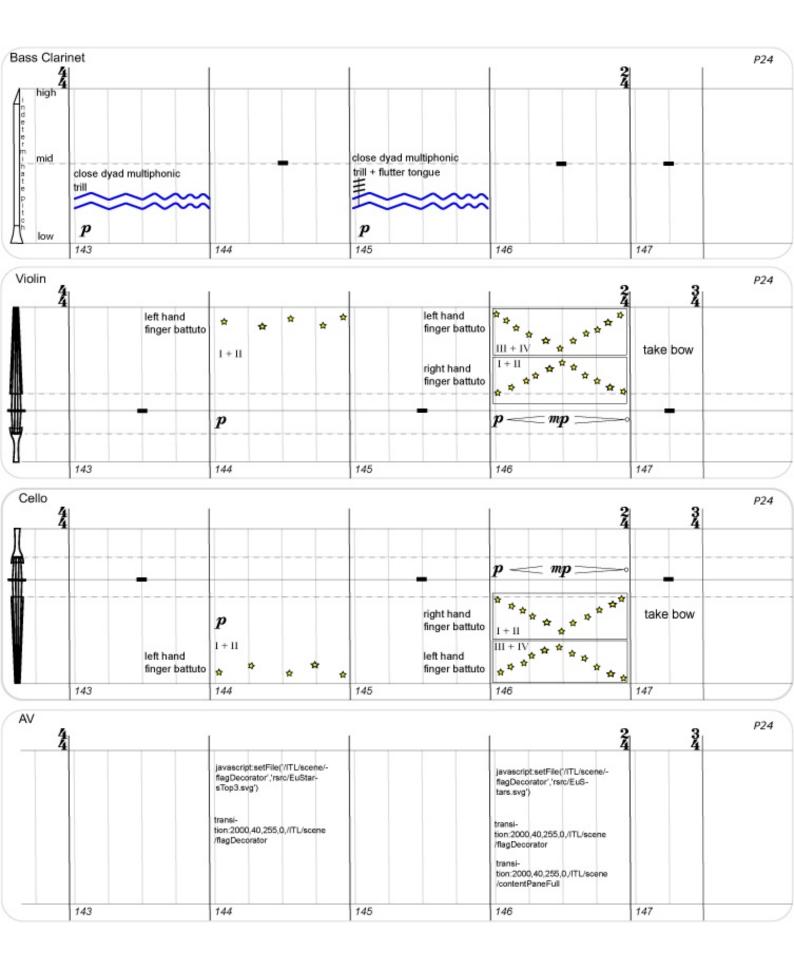
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transition: 1200,40,255,0,/ITL/scene/y uStar transi- tion: 1200,40,255,0,/ITL/scene /contentPaneTop transi- tion: 1200,40,255,0,/ITL/scene /contentPaneMiddle transi- tion: 1800,40,255,0,/ITL/scene /contentPaneBottom	, javascript:showCol- our(//TL/scene/content- PaneFull', 'eublue', 0) transi- tion:4000,40,0,255,//TL/scene /contentPaneFull		javascript:setFile("//TL/scene/- flagDecorator"/rsrc/EuStar- sTop3.svg") transi- tion:2000,40,255,0,//TL/scene //flagDecorator	
129	130	131	132	

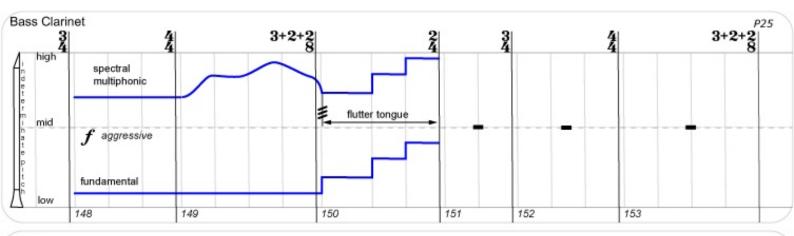


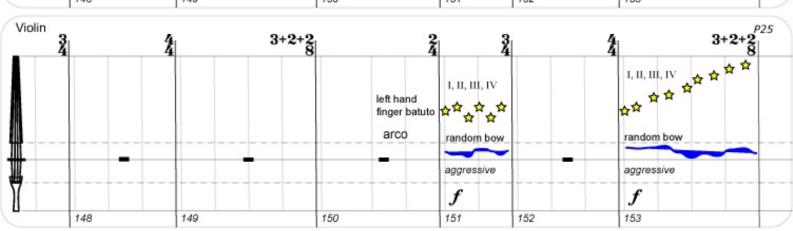


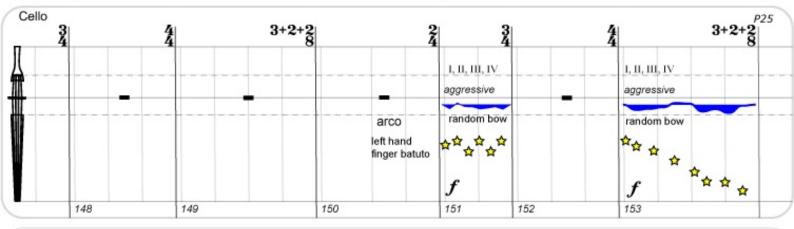


AV	4	1	Ť.	1	P	P23
	4		javascript:setFile(//ITL/scene/- flagDecorator','rsrc/EuStar- sTopBottom3.svg') transi- tion:2000,40,255,0,//TL/scene /flagDecorator	javascript:setFile(//ITL/scene/- flagDecorator','rsrc/EuStars- Right.svg') transi- tion:2000,40,255,0/ITL/scene /flagDecorator		
	138	139	140	141	142	

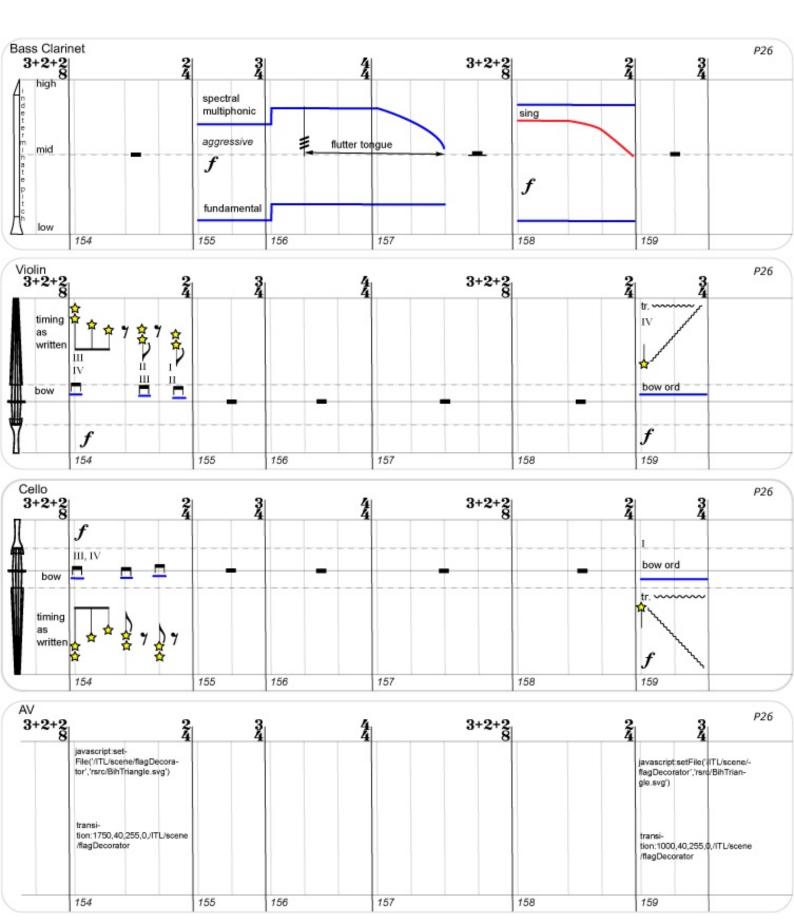


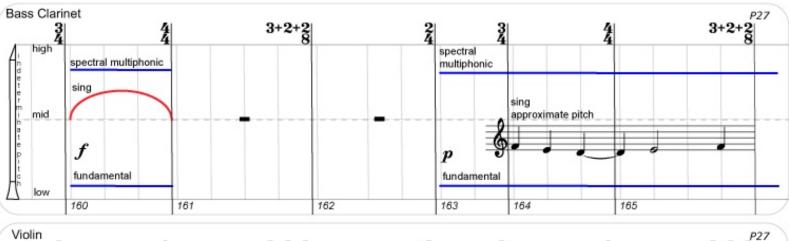


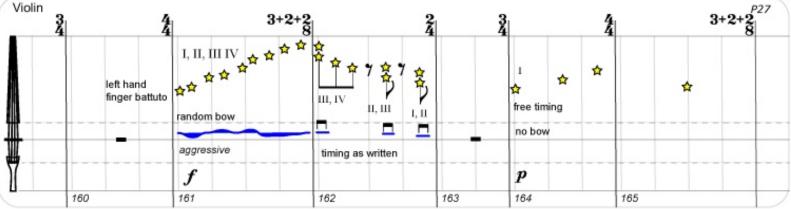


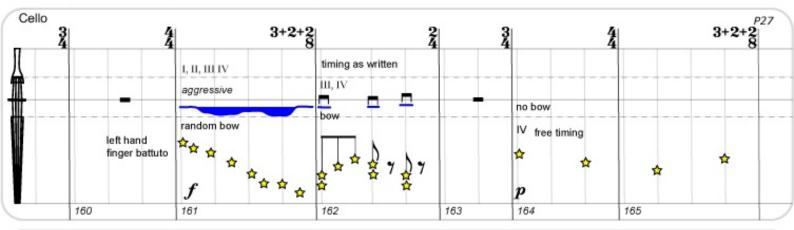


AV 34	4	3+2+2	24	3	2	3+2+2	25
	javascript:setAl- pha('/ITL/scene/content- PaneFull', 255)			javascript.setFile(/ flagDecorator','rsr sMiddle3.svg')		Javascript:setFile('/ITL/scene/- flagDecorator', 'rsrc/Bih- Stars.svg')	
				transi- tion:1000,40,255,5 /flagDecorator	D,/ITL/scene	transi- tion:1000,40,255,0,/ITL/scene /flagDecorator	
	148	149	150	151	152	153	

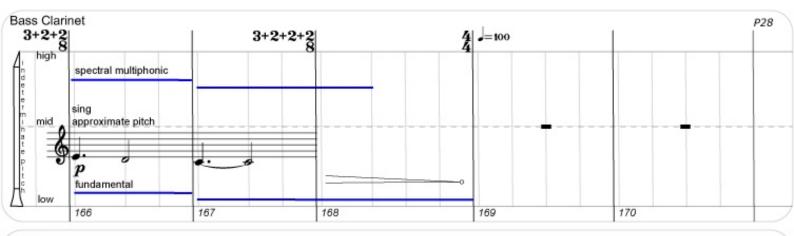


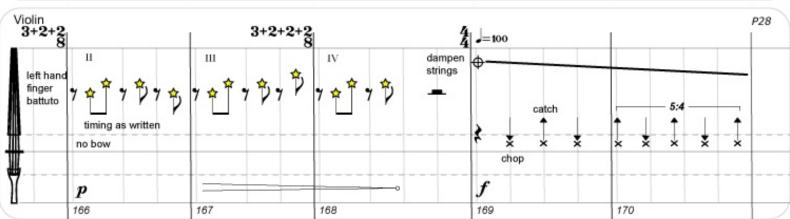


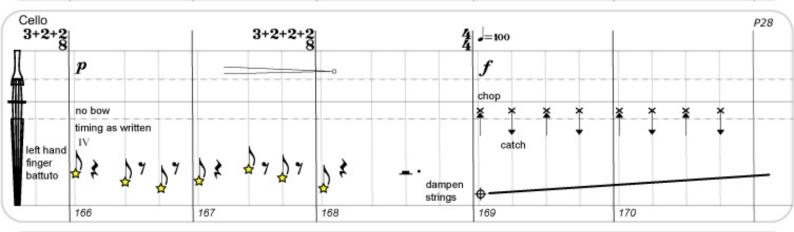




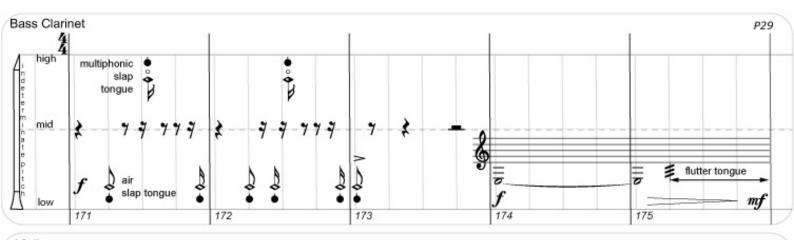
∾ 3 i	4	3+2+2	2	34	4	3+2+2
	fla	avascript:setFile('/ITL/scene/- lagDecorator','rsrc/Bih- itars.svg')	javascript:setFile('/ITL/scene/- flagDecorator','rsrc/BihTrian- gle.svg')		javascript:setFile('/ITL/scen flagDecorator','rsrc/BihStan sAndTriangle.svg')	
	tic	ransi- ion:1000,40,255,0,1TL/scene flagDecorator	transi- tion:1750,40,255,0,1TL/scene /flagDecorator		transi- tion:7000,40,0,255//ITL/soa /flagDecorator	ine
160	11	61	162	163	164	165

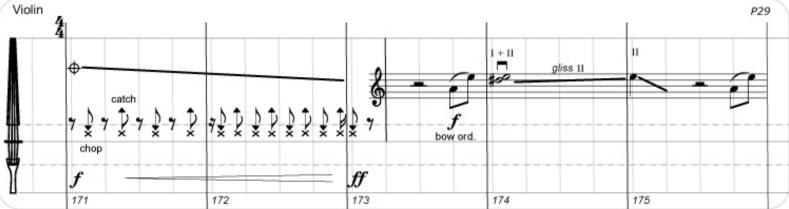


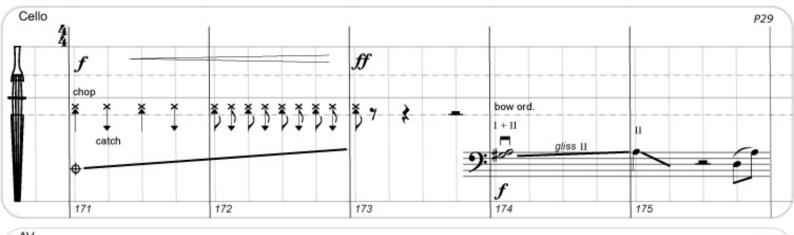




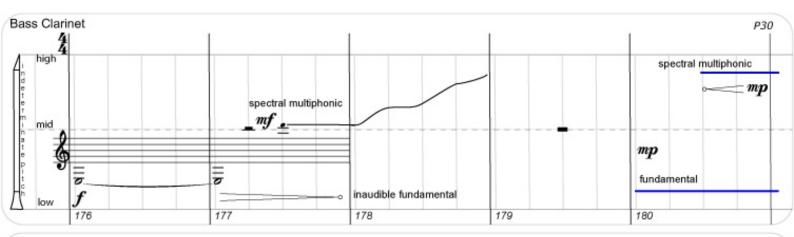
AV 3+2+2 8	3+2	2+2+2	4 4		P28
		transi- tion:1250,40,255,0,/TTL/scene /flagDecorator	javascript:showCol- our('/ITL/scene/content- PaneFull', 'white', 255)		
		transi- tion:2250,40,255,0,/ITL/scene /contentPaneFull	javascript:set- File(/ITL/scene/ukFlag`,'rs- rc/UkFlagNoWhite.svg')		
			transi- tion:8000,40,0,255,//TL/scene /ukFlag		
			transi- tion:500,40,0,255,/ITL/scene/ contentPaneFull		
166	167	168	169	170	+

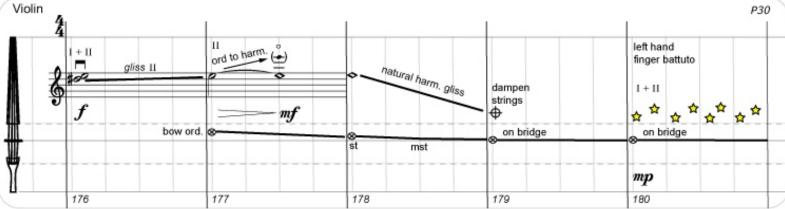


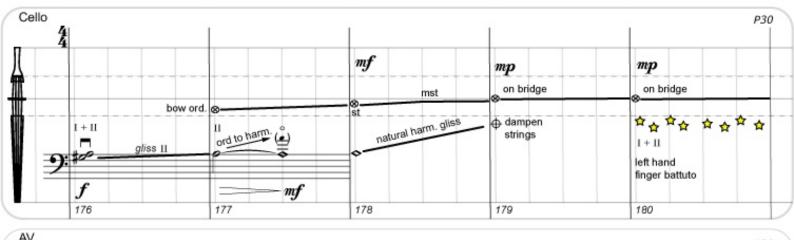




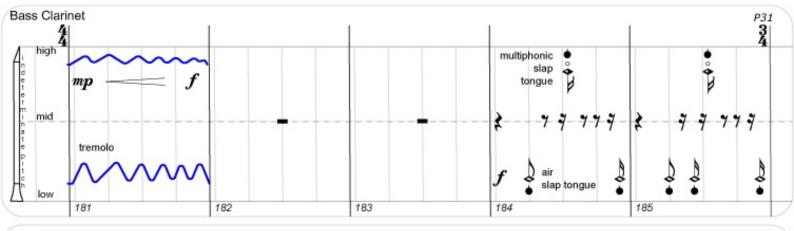
AV 4	L L	1	l i	Ľ .	P2	9
			transi- tion:1000,40,255,0,/ITL/scene /ukFlag	javascript.set- File(/ITL/scene/ukFlag','rs- rc/UkFlagRedLineArrow.svg') javascript.setAl- pha(/ITL/scene/ukFlag',255)	transi- tion:1000,40,255,0,/ITL/scene /uk/Flag	
	171	172	173	174	175	

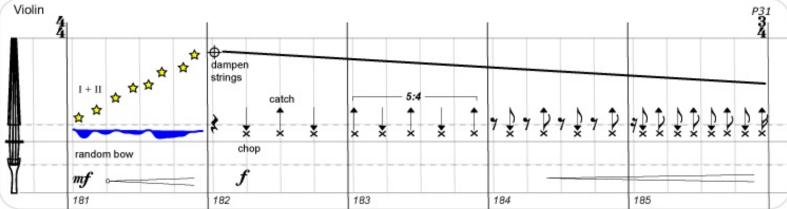


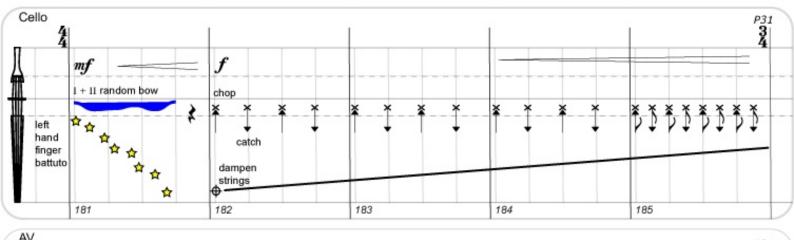




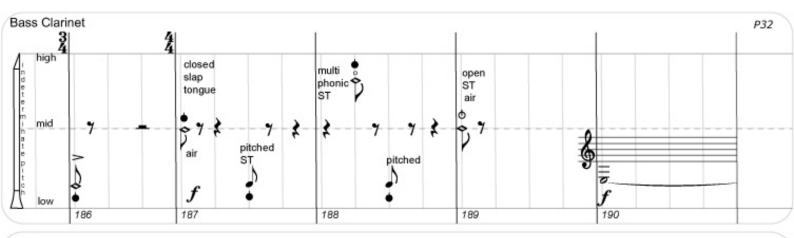
AV	4	1	L	T	P3	10 1
	javascript:setAl- pha(/ITL/scene/ukFlag',255)	javascript:set- File('/iTU/scene/ukFlag','rs- rc/UkFlagNoMiddle.svg')	transi- tion:2000,40,255,0,/ITL/scene /ukFlag		javascript:set- File('/ITL/scene/ukFlag','rs- rc/UkFlagBlue.svg')	
	transi- tion:2000,40,255,0,/ITL/scene /ukFlag	transi- tion:2000,40,0,255,1TL/scene /ukFlag			transi- tion:2000,40,0,255,/ITL/scene /ukFlag	
	176	177	178	179	180	+

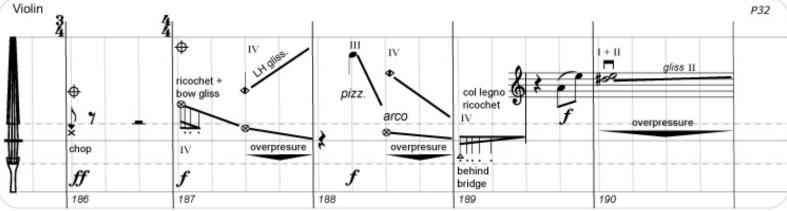


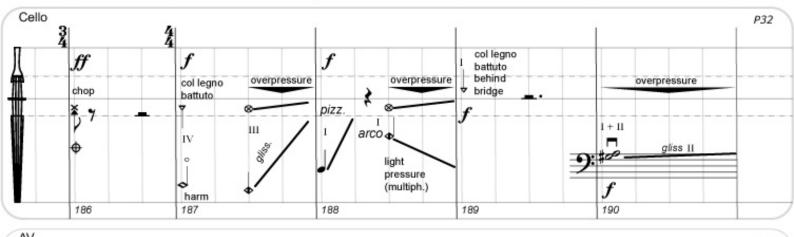




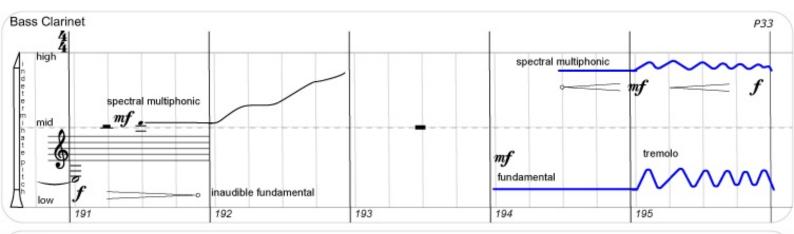
4			1	P
transi- tion:2000,40,255,0,/ITL/scene /ukFlag	javascript.set- File('/ITL/scene/ukFlag','rs- rc/UkFlagNoWhite.svg') transi- tion:6000,40,0,255,/ITL/scene /ukFlag			
181	182	183	184	185

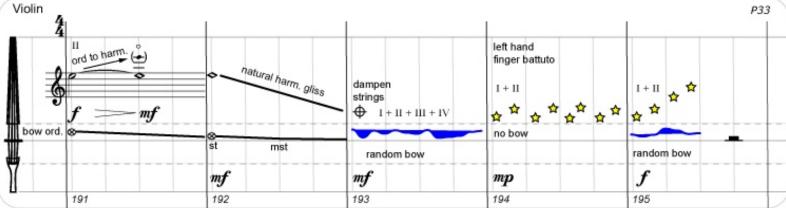


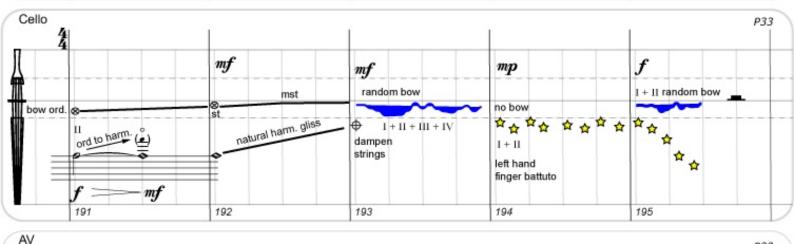




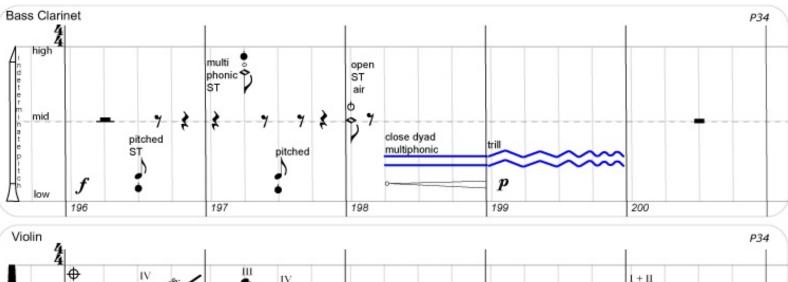
34	4		I	I	I	P.
1	transi- tion:500,40,255,0,/ITL/scene ukFlag	javascript:set- File(/ITL/scene/yuStar','rsrc/Y- uStar.svg') fransi- tion:2500,40,0,255,/ITL/scene /yuStar		transi- tion:1000,40,255,0,/ITL/scene /yuStar	transi- tion:2000,40,255,0,/ITL/scene /ukFlag javascript:set- File('ITL/scene/ukFlag','rs- rc/UkFlagRedLineArrow.svg')	
	186	187	188	189	190	

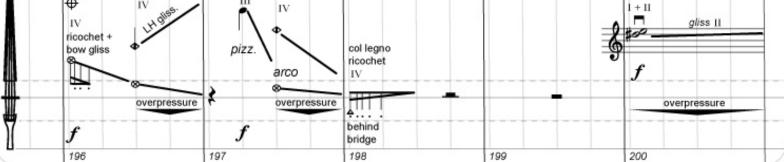


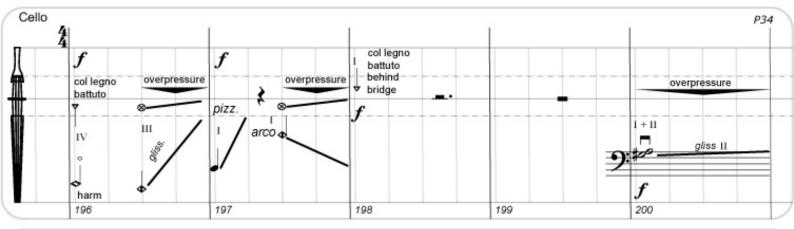




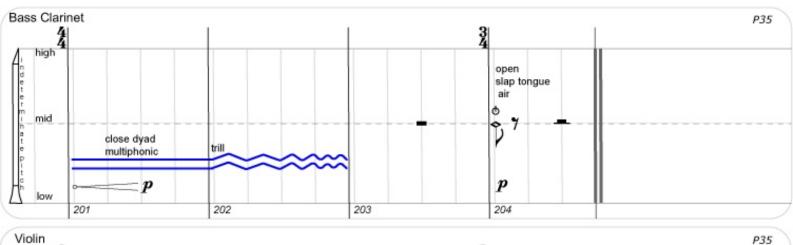
~	4	1	Ĩ.	T	P3.	3
	javascript;set- File()/ITL/scene/ukFlag`;rs- rc/UkFlagNoMiddle.svg/)	transi- tion:2000,40,255,0,/ITL/scene /ukFlag	javascript:set- File('/ITU/scene/ukFlag','rs- rc/UkFlagBlue.svg')	javascript:setFile()/ITL/scene/- flagDecorator','rsro/EuStar- sTop3.svg')	javascript.setFile('/ITL/scene/- flagDecorator','rsrc/EuS- tars.svg')	Ī
	transi- tion:2000,40,0,255,/ITL/scene /ukFlag		transi- tion:2000,40,0,255,/ITL/scene /ukFlag	transi- tion:1000,40,255,0,/ITL/scene /flagDecorator	transi- tion: 1000,40,255,0,/ITL/scene /flagDecorator	
	191	192	193	194	195	

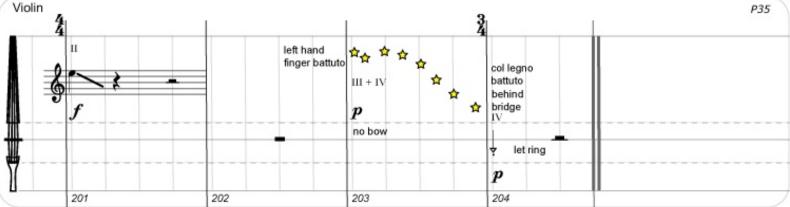


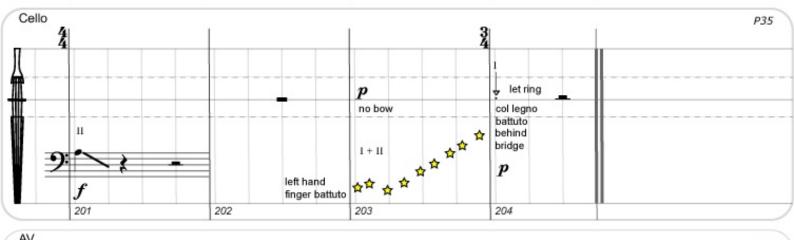




2	1	T.	L	P3
javascript:set- File('/ITL/scene/yuStar','rsrc/Y- uStar.svg')		javascript:set- File('/ITL/scene/ukFlag','rs- rc/UkFlagNoMiddle.svg')	transi- tion:2000,40,255,0,1TL/scene /ukFlag	javascript:set- File(//ITL/scene/ukFlag','rs- rc/UkFlagRedLineArrow.svg')
transi- tion:2500,40,0,255,/ITL/scene /yuStar		transi- tion:2000,40,0,255,1TL/scene /ukFlag transi-		transi- tion:2000,40,255,0,1TL/scene /ukFlag transi-
196	197	tion:4000,40,255,0,/ITL/scene /yuStar 198	199	tion:4000,40,255,0,/ITL/scene /yuStar 200







4	4	1		3	1
	javascript:showCol- our('/ITL/scene/contentPane- Full','eublue',0)		javascript:setFile('/ITL/scene/- flagDecorator','rsrc/EuS- tars.svg')	transi- tion:2000,40,255,0,/ITL/scene /contentPaneFull	
	transi- tion:4000,40,0,255,/ITL/scene /contentPaneFull transi-		transi- tion:2000,40,255,0,1TL/scene /flagDecorator		
	tion:4000,40,255,0,/ITL/scene /flagDecorator		transi- tion:2000,40,255,0,/ITL/scene /yuStar		
	201	202	203	204	