EXPERIENCE EXTINCTION

experience design for the extinction of experience

Royal College of Art
Postgraduate Art & Design

Day 1 – Monday 09/06 – *'Holes in the experience'*

Time (BST) + location	Activity/talk	Lead / Speaker	Notes
09:30	Meet at RCA White City		Meet and at the reception and cafeteria area grab a coffee / tea
10:00 *(Hybrid) GH12, White City + Zoom*	Introduction: 'Extinction of experience'	Nirit Binyamini Ben-Meir	Intro to the Summer School's key themes, leads and the structure.
11:00 *(Hybrid) GH12, White City + Zoom*	Talk: Human-Computer-Biosphere Interaction and remote communication with animals and natural reserves	Prof. Hill Hiroki Kobayashi & Haoran Hong	*Hill Hiroki Kobayashi* is a professor at the Data Science Division, Information Technology Centre, The University of Tokyo. Researcher and developer exploring Human-Computer Biosphere Interaction, with projects spanning live soundscape streaming, Animal IoT for endangered species monitoring, and wearable audio interfaces. *Haroan Hong* is a PhD candidate at the Socio-Cultural Environmental Studies at the University of Tokyo. His research interests involve human-nature interactions, human-bird conflict mediation, somatosensory interfaces and water-mediated interfaces.
12:00	Lunch Break		
13:00 *(Hybrid) GH12, White City + Zoom*	Workshop: Experience mapping + group forming	Nirit + Nestor	Participants will work in groups to map the different factors of 'experience'.
15:00 *(Hybrid) GH12, White City + Zoom*	Workshop: Introducing *Brief #01*	Nirit + Nestor	Briefing and independent work
20:00–22:30 *(In-Person) Lecture Theatre 1, Kensington*	Dusk secret experience (includes an outdoor activity)	Nestor + Steph	*Steph Holt* is a naturalist and historian specialising in British wildlife and the history of natural history. Working as a Biodiversity Training Manager at the *Natural History Museum's* Centre for UK Nature. Fellow & Trustee of the British Naturalist Association & FLS, MCIEEM.
Overnight	Exchange information		Each participant exchanges their responses to the brief with their teammates via email.

Zoom link for all hybrid sessions: *https://rca-ac.zoom.us/j/96882901626?pwd=WFRWO6S2pZoV1hhHqhvsmPmCvuXMma.1*
Meeting ID: 968 8290 1626
Passcode: 398664

Day 2 – Tuesday 10/06 – *'Filling holes with stories'*

Time (BST) + location	Activity/talk	Lead / Speaker	Notes
10:00 *(Hybrid)* *GH12, White City + Zoom*	Talk: Spatial Memories: 'Stories From My Grandmother's House, a VR film	Mado Kelleyan	*Mado Kelleyan* is an artist & designer, using immersive technologies to create interventions in physical and digital environments and hold space for under-represented stories, exploring how digital technologies can reconnect communities with lost spaces and cultures. Presently, she is working on Stories From My Grandmother's House, a VR film that tells the story of her Palestinian and Armenian family.
11:00 *(Hybrid)* *GH12, White City*	Talk: The Bat Project	Nestor Pestana	
12:00	Lunch Break		
13:00 *(Hybrid)* *GH12, White City + Zoom*	Workshop: Identifying holes in the experience + Brief #02	Nirit + Nestor	Sharing the outcomes of Brief #01 and working in groups to identify different types of gaps and 'holes' in experience. Introduction to *Brief #02.*
15:00 *(Hybrid)* *GH12, White City + Zoom*	Workshop: Visual Poetry	Tamsyn Challenger	*Tamsyn Challenger* is a multi-disciplinary artist. Her work has explored wide-ranging socio-political themes, including gender violence and precursor work on selfie culture, and has been featured in the Top 5 Guardian Exhibitions list. She's produced radio for the BBC, including 'My Male Muse' (BBC radio 4 Pick of the Year 2007). Her poetry has been published in Osmosis Press, Anthropocene Poetry Journal and more. Her poem film, 'Fret' was a Women in Word Lit Fest official selection 2024, and published by Ink, Sweat and Tears. Her films 'Very Bye' and 'White Cube' were selected for StAnza Poetry Festival, 2025, and the Millennium Film Workshop, NYC. Her first poetry pamphlet is due to be published in October.
Overnight	Exchange information		Each participant exchanges their responses to the brief with their teammates via email.

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Day 3 – Wednesday 11/06 – *'Let's all cry together'*

Time (BST) + location	Activity/talk	Lead / Speaker	Notes
9:00 (*Hybrid*) GH12, White City + Zoom	Talk: *Would You, Could You Apologise to the Sad Whales?*	Soomi Park + Agi Haines	*Soomi Park* is a designer, researcher and lecturer. Her work explores the interplay between emerging technologies and human desires through diverse mediums such as interactive installations, speculative objects, and performance. The research interests include social robotics, embarrassment, privacy, and plastic surgery. She completed her PhD, "Should Robots Blush?", in the EPSRC-funded Media and Arts Technology programme at QMUL. She holds an MA in Design Interactions at RCA. *Agi Haines* is an internationally exhibiting practitioner, researcher and lecturer whose research looks at the propensity for design to reevaluate the nature of the material of the body in the face of nascent biomedical and healthcare technologies. She completed her PhD on "Ideas Exchange: Design and the post bio-tech-body" at Plymouth University with CogNovo (Marie Curie ITN) and Transtechnology Research after graduating from a masters in Design Interactions at the RCA.
10:00	Coffee Break		
10:15 (*Hybrid*) GH12, White City + Zoom	Workshop: Sharing outcomes of Brief #02	Nirit	Sharing outcomes and discussing insights on Brief #02
11:15 (*Hybrid*) GH12, White City + Zoom	Workshop: Rituals + Brief #03	Nirit + CJ (PR)	Briefing and independent work
12:00	Lunch Break		
13:00–17:00 (*Hybrid*) GH12, White City + Zoom	Collaborative work in small groups on Brief #03	Collaborative / Independent work	Part A: Design a shared remote Experience/Ritual – attempting to fill one of the gaps you identified in previous tasks. Part B: Run the experience and document it
Overnight	Exchange information		Group members exchanges their responses to the brief with their teammates.

Zoom link for all hybrid sessions: *https://rca-ac.zoom.us/j/96882901626?pwd=WFRWO6S2pZoV1hhHqhvsmPmCvuXMma.1*
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Day 4 – Thursday 12/06 – Avatars and Fluxus: experience through someone else'

Time (BST) + location	Activity/talk	Lead / Speaker	Notes
10:00 *(Hybrid) GH12, White City + Zoom*	Talk: Interview with an Avatar	Karl Clarke	Karl Clarke is a VR Environment Artist, an Audio Engineer and a PhD researcher at the EPSRC-funded Intelligent Games – Game Intelligence (iGGi) program at Queen Mary University of London. His work and research interests involve music technology, game development and virtual reality environments. He explores immersive and VR experiences as Social environments.
11:00 *(Hybrid) GH12, White City + Zoom*	Workshop Sharing outcomes of Brief #03	Nirit + CJ	All groups sharing outcomes of Brief #03
12:00	Lunch Break		
13:00 *(Hybrid) GH12, White City + Zoom*	Talk: Borrowed Sleep	Miyuki Oka	Miyuki Oka is an artist whose practice explores the dismantling of context and the reconstruction of meaning through the rearrangement of objects. Informed by her interdisciplinary background and drawing on both the material and symbolic dimensions of technology, her work engages with the intertwined relationships between place and time, knowledge and the body.
13:30 *(Hybrid) GH12, White City + Zoom*	Workshop: Fluxus + introduction to Brief #04	CJ + Nadia Wooten	Introduction to Fluxus movement and artistic practice Briefing and independent work
14:30-16:00 *(Virtual) Zoom*	Collaborative work in small groups on Brief #04	Collaborative / Independent work	This work would be done through separate briefs one for the online group and another for the in-person group. The work would be conducted in collaboration with others.
14:30 *(In-Person) Optional visit to the Barbican (ticket £20 purchase required)*	visit to the Barbican centre exhibition 'feel the sound' [Optional]		_Feel the Sound_ is a new immersive exhibition that explores the experience of sound. Through multi-sensory installations spread across unexpected locations—from underground car parks to the Lakeside Terrace.
Overnight	Exchange information		Groups exchange instructions as preparation for the final performative event.

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Day 5 – Friday 13/06 – Concluding event

Time (BST) + location	Activity/talk	Lead / Speaker	Notes
9:00 (*in-person*) *Lecture Theatre 1 Kensington campus*	Preparation for performative event	Nirit + CJ + Nestor	Bring any materials outfits makeup art materials to prepare for your performance
	Lunch Break		Take Independent breaks!
14:00 (*Hybrid*) *Lecture Theatre 1 Kensington campus*	Performance and Streaming	Nirit + CJ + Nestor	
15:00 (*Hybrid*) *Lecture Theatre 1 Kensington campus*	Concluding discussion	Nirit + CJ + Nestor	
16:00 – Art Bar Kensington (in-person)	Celebration at the Art Bar!		

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Summer School Leads:

Nirit Binyamini Ben Meir – Artist, Designer & Researcher, doing her PhD at iGGi – Intelligent Games, Game Intelligence at QMUL, exploring More-Than-Human Interactions. Associate lecturer in Information Experience Design, RCA.
Interests: Post-anthropocentric design, human-computer-plant interactions, design with living systems, speculative design, creative AI, interconnections between society, technology, and ecology.

Charlotte Jarvis – Artist and researcher in the field of BioArt, and long term projects made in collaboration with scientists resulting in multimedia installations ('Female' Semen, Collaborative Uterus, Artificial embryo parented by AI etc.)
Currently research tutor on IED at RCA. Interests*:* The future of reproduction, stem cells, 'what is human?', wet & sexy art of all kinds, Dungeons & Dragons.

Nestor Pestana – Artist, educator and researcher. Multimedia art installations, Digital animation, UX, gaming, film, Speculative Design and worldbuilding. Interests: Speculative Design, Worldbuilding, Cultural Ecologies, AI, alternative political systems, non-humans (bats 🦇), dark aesthetics.