

# **Music in the shape of ELEVEN**

matthew wright (2006)

**Imagine a scorched musical landscape littered with obsolete junk,  
an eternal horizon sounding like music at the edge of collapse.**

PERFORMANCE NOTES:

Flute  
Keyboard (with programmable pitch bend wheel)  
Harp  
Percussion  
Laptop (Running a patch supplied by the composer with Ableton Live)  
Violin  
Viola  
'Cello  
PA  
Optional Monitors

This series of mobiles was created for the London-based ensemble ELEVEN and was premiered in The Space, Isle of Dogs, on 23<sup>rd</sup> June 2006. The letters E L E V E and N function as the six sections of the work, and each player is given freedom to begin where he or she wishes within a letter, moving to an adjacent module either horizontally or vertically. Once a performer has played all of the music of a given letter they can either repeat the material in the order they chose, OR play the cue at the top or side of the page. Once the cue is sounded, the whole ensemble moves attacca to the next section (letter) until the final letter, N. At N, the keyboard player signals the end of the sixth section and plays a very short CODA with the percussionist.

It is expected that the performers will work through their parts at a generally slow pace, but when indicated, some modules should be played as fast as possible. The performance should have a vibrant contrast between long, ecstatic moments and points of explosive violence.

NOTES FOR SOUND ENGINEERS:

The ensemble should be lightly amplified and very slight reverb and delay should be added – the effect should be 'hazy'.

Thanks for playing - MW