

# SNARE DRUM

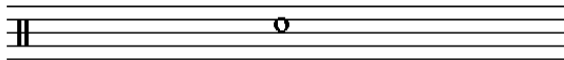
CUE 1:

♩=180 x 3

(subdued drum n' bass feel)

<p>drag brush across snare drum, creating constant surface noise</p>	<p>drag brush across snare drum, creating a stable rhythmic pattern</p>
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drag brush across snare drum, creating constant surface noise



CUE 1:

$\text{♩} = 180$  x 3

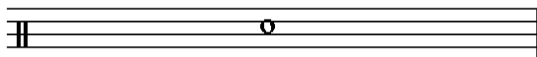


(subdued drum n' bass feel)

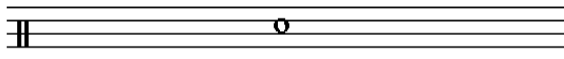
drag brush across snare drum, creating a stable rhythmic pattern



drag hand/fingernails across snare drum, creating constant surface noise



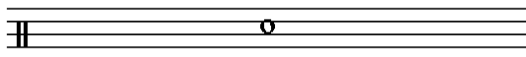
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(subdued drum n' bass feel)

drag brush across snare drum, creating constant surface noise

drag brush across snare drum, creating a stable rhythmic pattern

drag hand/fingernails across snare drum, creating constant surface noise

take snare off and  
drag brush across drum, creating constant surface noise

drag brush across snare drum, creating constant surface noise

drag brush across snare drum, creating a stable rhythmic pattern

drag hand/fingernails across snare drum, creating constant surface noise

take snare off and  
drag brush across drum, creating constant surface noise

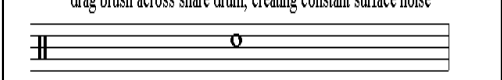
CUE 1:

$\text{♩} = 180$   $\times 3$




(subdued drum n' bass feel)

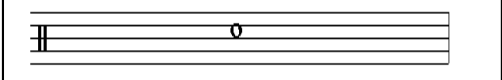
drag brush across snare drum, creating constant surface noise



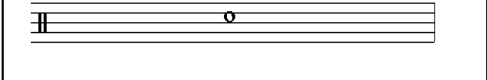
drag brush across snare drum, creating a stable rhythmic pattern




drag hand/fingernails across snare drum, creating constant surface noise



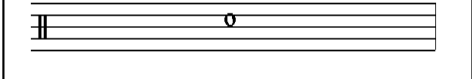
take snare off and  
drag brush across drum, creating constant surface noise




snare on, with stick



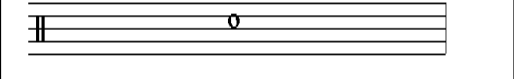
drag brush across snare drum, creating constant surface noise



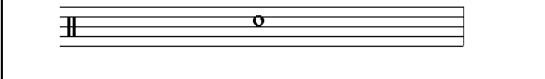
drag brush across snare drum, creating a stable rhythmic pattern



drag hand/fingernails across snare drum, creating constant surface noise



take snare off and  
drag brush across drum, creating constant surface noise



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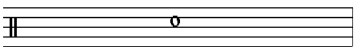

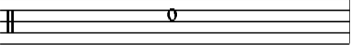
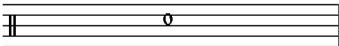
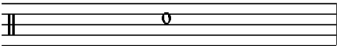

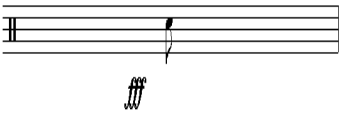

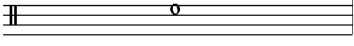
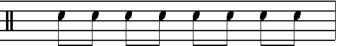
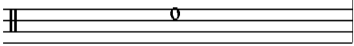
take snare off and  
drag brush across drum, creating constant surface noise

snare on, with stick

snare off, with stick

drag brush across snare drum, creating constant surface noise

drag brush across snare drum, creating a stable rhythmic pattern

<p>drag brush across snare drum, creating constant surface noise</p> 	<p>drag brush across snare drum, creating a stable rhythmic pattern</p> 	<p>drag hand/fingernails across snare drum, creating constant surface noise</p> 
<p>take snare off and drag brush across drum, creating constant surface noise</p> 	<p><b>CODA:</b></p> <p>drag brush across snare drum, creating constant surface noise</p> 	<p>snare on, with stick</p> 
<p>snare off, with stick</p> 		<p>rimshot, with stick</p> 
<p>drag brush across snare drum, creating constant surface noise</p> 		<p>drag brush across snare drum, creating a stable rhythmic pattern</p> 
<p>drag hand/fingernails across snare drum, creating constant surface noise</p> 		<p>take snare off and drag brush across drum, creating constant surface noise</p> 